



NESO Security Labs

Pentesting iOS Apps

Runtime Analysis and Manipulation

Andreas Kurtz

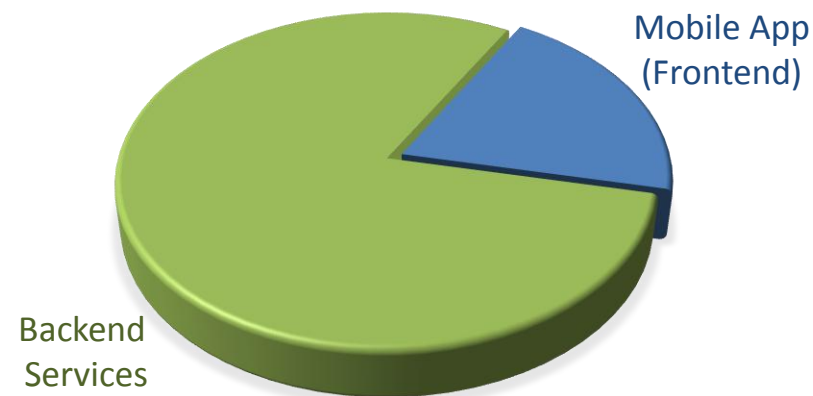
About

- PhD candidate at the Security Research Group,
Department of Computer Science,
University of Erlangen-Nuremberg
 - Security of mobile devices & mobile Apps
 - Dynamic analysis of iOS Apps
- Co-Founder of NESO Security Labs GmbH
 - Software security
 - Penetration testing, static code analysis



Pentesting iOS Apps

- Status quo: Focus on backend services
 - Well-known methodologies and techniques
 - Numerous tools available
- So far only little information on mobile App assessments
- Lack of tools



What this talk is about

- Introduction to the Objective-C Runtime
 - Backgrounds, techniques and tools for manipulating iOS Apps at runtime
- Use cases and impacts
 - Pentesters should be able to explore the attack surface of iOS Apps more efficiently
 - Developers might prefer to avoid client-side logic and security measures in the future

Objective-C Runtime

INTRODUCTION



Objective-C

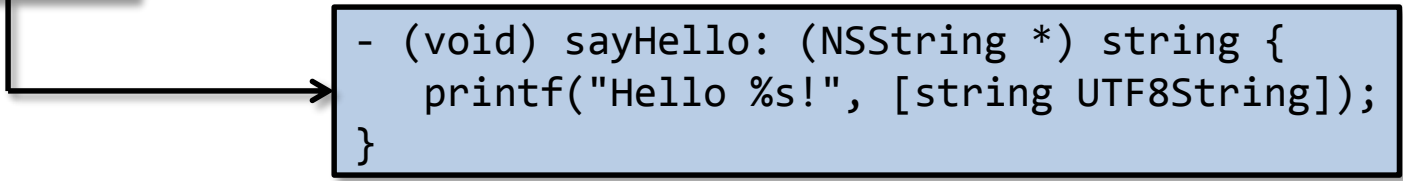
- Provides a set of extensions to the C programming language
- Additions are mostly based on Smalltalk
 - Object-oriented
 - Messaging
 - Dynamic typing
 - Reflection

These concepts make Objective-C quite attractive from a hacking perspective

Objective-C

- Sample Code:

```
HelloWorld *hello = [[HelloWorld alloc] init];  
[hello sayHello:@"DeepSec"];
```



A diagram showing a callout box for the `sayHello` method. A line starts from the `sayHello` property access in the code above, goes down, and then right to point at the callout box.

```
- (void) sayHello: (NSString *) string {  
    printf("Hello %s!", [string UTF8String]);  
}
```

Objective-C Runtime

- Apps are linked to *libobjc.A.dylib*

```
# otool -L HelloWorld
```

```
HelloWorld:
```

```
/System/Library/Frameworks/Foundation.framework/Foundation  
(compatibility version 300.0.0, current version 890.1.0)
```

```
/usr/lib/libobjc.A.dylib (compatibility version 1.0.0,  
current version 228.0.0)
```


```
[..]
```

This library provides all runtime
functionalities of the
Objective-C Runtime

Objective-C Runtime

- Most important function: *objc_msgSend*
- Example

```
Class class = objc_getClass("HelloWorld");  
id receiver = [[class alloc] init];  
SEL selector = NSSelectorFromString(@"sayHello:");  
  
objc_msgSend(theReceiver, theSelector, @"DeepSec");
```

A vertical arrow points from the 'theReceiver' argument in the 'objc_msgSend' call to the 'id receiver' variable in the code above it, indicating that 'theReceiver' is a pointer to an instance of the class.

Pointer to an instance of the class,
whose method we want to call

Objective-C Runtime

- Most important function: *objc_msgSend*
- Example

```
Class class = objc_getClass("HelloWorld");  
id receiver = [[class alloc] init];  
SEL selector = NSSelectorFromString(@"sayHello:");
```

↓

```
objc_msgSend(theReceiver, theSelector, @"DeepSec");
```

The selector of the method that handles the message

Objective-C Runtime

- Most important function: *objc_msgSend*
- Example

```
Class class = objc_getClass("HelloWorld");  
id receiver = [[class alloc] init];  
SEL selector = NSSelectorFromString(@"sayHello:");
```

```
objc_msgSend(theReceiver,theSelector,@"DeepSec");
```

A variable argument list
containing the arguments to the
method

Static vs. Dynamic Analysis

- During static analysis, control flow is lost when *objc_msgSend* is called
- Characteristics of the Objective-C Runtime enables comprehensive dynamic analysis

Technique	Usage
<ul style="list-style-type: none">▪ Intercept messages	<ul style="list-style-type: none">▪ Trace internal control flow
<ul style="list-style-type: none">▪ Send arbitrary messages to existing objects▪ Rewrite implementations of arbitrary methods	<ul style="list-style-type: none">▪ Manipulate internal state and processing logic of an iOS App

Backgrounds & Techniques

RUNTIME MANIPULATION



Starting Point

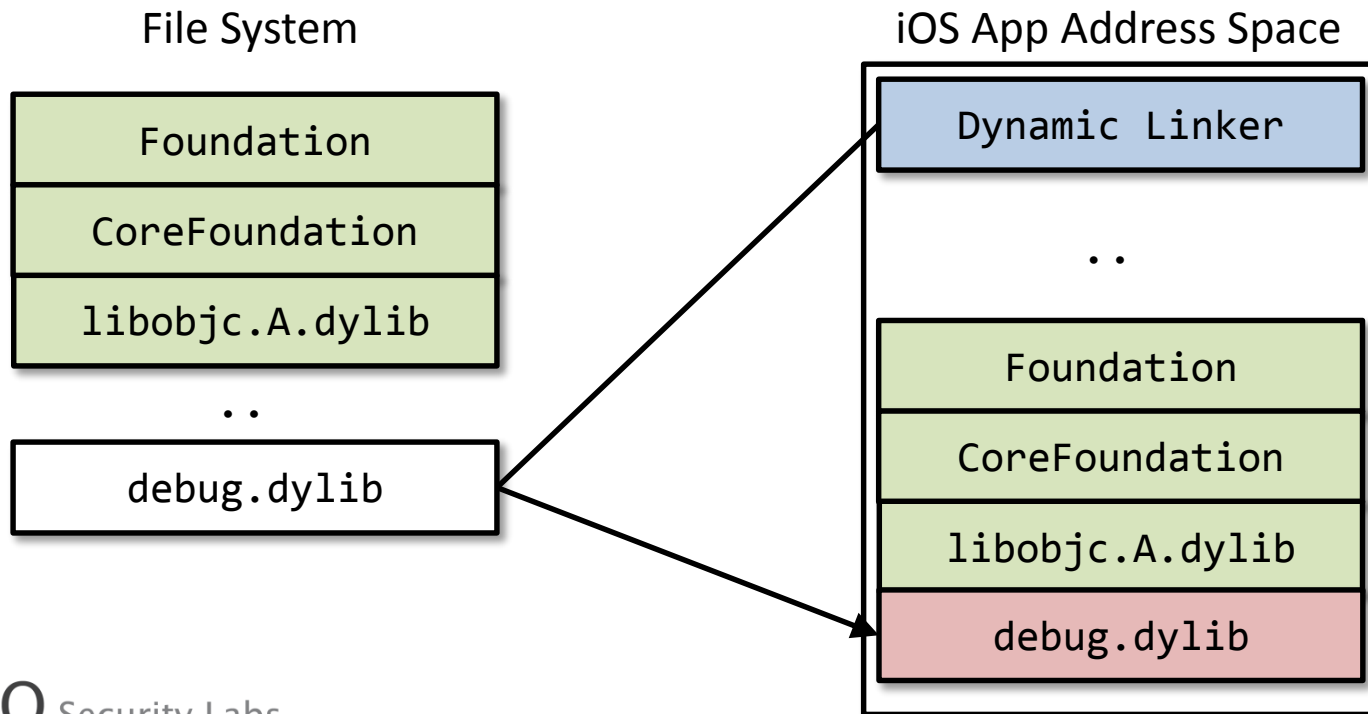
- Goal: Black box analysis of an arbitrary iOS App
 - Enterprise or AppStore App
 - Binary format (no source code available)
- Approach: Examine the iOS App on a jailbroken device
 - Removes the limitations imposed by Apple
 - Provides root access to the operating system
 - Enables the installation of additional software
 - Enables access to the Objective-C Runtime!

Runtime Manipulation

- Objective-C Runtime [1] offers a wide range of opportunities to manipulate existing iOS Apps
- Two different approaches
 - Injecting a static library with new functionalities
 - Injecting an interpreter for on-the-fly manipulations

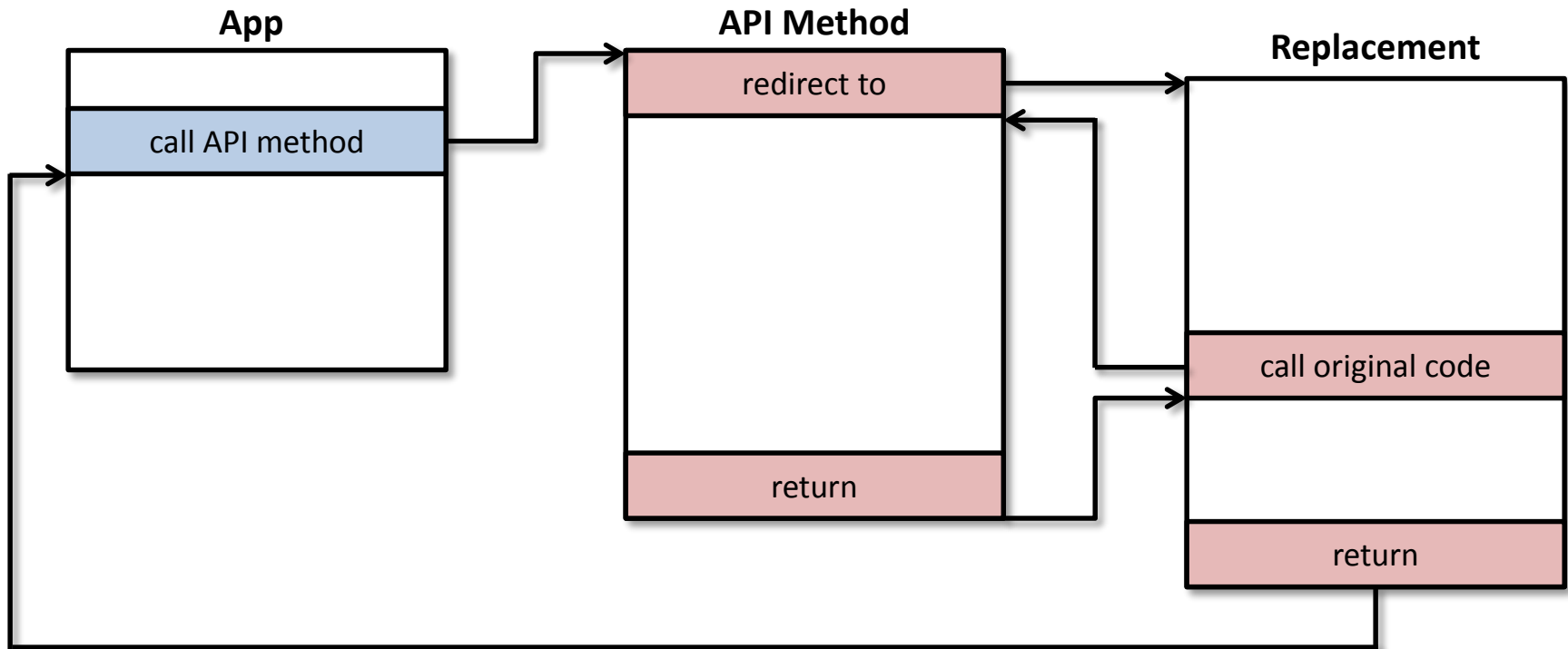
Dynamic Library Injection

- Advise the dynamic linker to load a dynamic shared library (*DYLD_INSERT_LIBRARIES*) [2]



Runtime Patching

- Replace existing methods and reroute program control during library initialization



Hooking in Practice

- MobileSubstrate [3]
 - *MobileLoader* loads 3rd-party patching code into the running application
 - *MobileHooker* is used to hook and replace system methods and functions

```
IMP MSHookMessage(Class class, SEL selector, IMP replacement, const  
char* prefix);
```

```
void MSHookFunction(void* function, void* replacement, void**  
p_original);
```

- Recommendation: Theos suite eases the development of MobileSubstrate extensions (Tweaks) [4]

Example: Fake Device Information

```
#include "substrate.h"
#import <Foundation/Foundation.h>

NSString *replaced_UIDevice_uniqueIdentifier() {
    return @"DeepSec";
}

__attribute__((constructor))
static void initialize() {
    MSHookMessage(objc_getClass("UIDevice"),
                  @selector(uniqueIdentifier),
                  (IMP)replaced_UIDevice_uniqueIdentifier,
                  NULL);
}
```

Runtime Manipulation

- Objective-C Runtime [1] offers a wide range of opportunities to manipulate existing iOS Apps
- Two different approaches
 - Injecting a static library with new functionalities ✓
 - Injecting an interpreter for on-the-fly manipulations

Cycript: Objective-JavaScript [5]



“A programming language designed to blend the barrier between Objective-C and JavaScript.”

- Injects a JavaScript interpreter into a running App
 - Based on MobileSubstrate
- Enables runtime manipulations in a flexible way [6], [7]

Example: Fake Device Information

- **Step 1:** Attach to the App process

```
# cycript -p <PID>
```

- **Step 2:** Determine the current UDID

```
cy# [[UIDevice currentDevice] uniqueIdentifier];  
@"768f0c93a69276d190b6..."
```

Example: Fake Device Information

- **Step 3:** Replace the implementation of the API method

```
cy# UIDevice.messages['uniqueIdentifier'] =  
    function() { return @"DeepSec"; }
```

- **Step 4:** Query the UDID again

```
cy# [[UIDevice currentDevice] uniqueIdentifier];  
@"DeepSec"
```

Example: Fake Device Information



Example: Fake Device Information

- Example demonstrates the diverse possibilities of iOS runtime injection
- This might be useful in different scenarios
 - Apps that rely on hardware identifier for authentication
 - Apps that use binary or any proprietary protocols
- Easier to manipulate the App endpoint, compared to modifications at protocol-level

USE CASES



Advantages of Runtime Manipulation

- By using these techniques, running Apps can be extended with additional debugging and runtime tracing capabilities
- This assists security assessments of iOS Apps
 - Eases the discovery of vulnerabilities
 - Simplifies bypassing client-side limitations and restrictions

Evaluate Encryption Schemes

- Typical question: Which App methods are called after the “Login” button is pressed?
- Idea: Make use of dynamic analysis to reconstruct the control flow of an App
 - Use the results to navigate through static code
- Solution: Log all messages to *objc_msgSend*

The gdb way

```
(gdb) exec-file /var/mobile/Applications/<APP-EXECUTABLE>
Reading symbols for shared libraries . done
(gdb) attach <PID>
Attaching to program: `/private/var/mobile/Applications/...', process PID.
Reading symbols for shared libraries . done
Reading symbols for shared libraries ..... done
Reading symbols for shared libraries + done
0x364d7004 in mach_msg_trap ()
(gdb) break objc_msgSend
Breakpoint 1 at 0x32ce2f68
(gdb) commands
Type commands for when breakpoint 1 is hit, one per line.
End with a line saying just "end".
>printf "-[%s %s]\n", (char *)class_getName($r0),$r1
>c
>end
(gdb) c
Continuing.
```

The gdb way

Breakpoint 1, 0x32ce2f68 in objc_msgSend ()

-[UIStatusBarServer _receivedStatusBarData:actions:]

Breakpoint 1, 0x32ce2f68 in objc_msgSend ()

-[UIStatusBar statusBarServer:didReceiveStatusBarData:withActions:]

Breakpoint 1, 0x32ce2f68 in objc_msgSend ()

-[UIStatusBar _currentComposedData]

Breakpoint 1, 0x32ce2f68 in objc_msgSend ()

-[UIStatusBar _currentComposedDataForStyle]

Breakpoint 1, 0x32ce2f68 in objc_msgSend

-[UIStatusBarComposedData alloc]

[...]

Very noisy! All background activities of the runtime are shown as well.

App Tracing

- Preferred approach: Intercept messages to *objc_msgSend* within the runtime
- Apply filters with different granularity
 - Enumerate registered App classes and methods using the Objective-C Runtime API (*objc_getClassList*, *class_copyMethodList*, etc.)
 - Output a trace of only matching items
- Inspired by Aspective-C [8] and Subjective-C [9]

App Tracing

- Tricky part is to handle all parameters and to continue normal execution
 - Logging itself modifies CPU registers and the stack
- Current execution state has to be preserved
 - Allocate an alternate stack within heap memory
 - Backup `r0 - r3` and `lr` registers to alternate stack
 - Do the logging and filtering
 - Restore `r0 - r3` and `lr`
 - Continue execution

Sample Output

```
+ [SyncManager sharedSyncManager]
- [SyncManager init]
- [SyncManager setSynDocumentOpen:], args: 0
+ [DataModel setSynchManager:], args: <0x1102ce30>
+ [DataModel initFromFile]
+ [DataModel securityModelFilePath]
+ [DataModel securityModelFilePath]
+ [PBKDF2 getKeyForPassphrase:], args: <__NSCFConstantString 0x15e2e4: >
+ [CryptoUtils decrypt]
+ [DataModel sharedModel]
+ [CryptoUtils md5:], args: <__NSCFConstantString 0x15dea4: >
+ [DataModel sharedModel]
```

Encryption scheme is based on a
hardcoded key within the App

Sample Output

```
+ [SyncManager sharedSyncManager]
- [SyncManager init]
- [SyncManager setSynDocumentOpen:], args: 0
+ [DataModel setSynchManager:], args: <0x1102ce30>
+ [DataModel initFromFile]
+ [DataModel securityModelFilePath]
+ [DataModel securityModelFilePath]
+ [PBKDF2 getKeyForPassphrase:], args: <__NSCFConstantString 0x15e2e4: >
+ [CryptoUtils decrypt]
+ [DataModel sharedModel]
+ [CryptoUtils md5:], args: <__NSCFConstantString 0x15dea4: >
+ [DataModel sharedModel]
```

```
int getRandomNumber()
{
    return 4; // chosen by fair dice roll.
              // guaranteed to be random.
}
```

Advantages of Runtime Manipulation

- The ability to manipulate Apps at runtime strikes out new paths
 - Discover weak/missing encryption
 - Bypassing client-side restrictions
 - Execution of hidden functionality, which was not supposed to be accessible
 - Unlock additional features and premium content
 - Dump copyright-protected content
 - Etc.

Lack of Tools

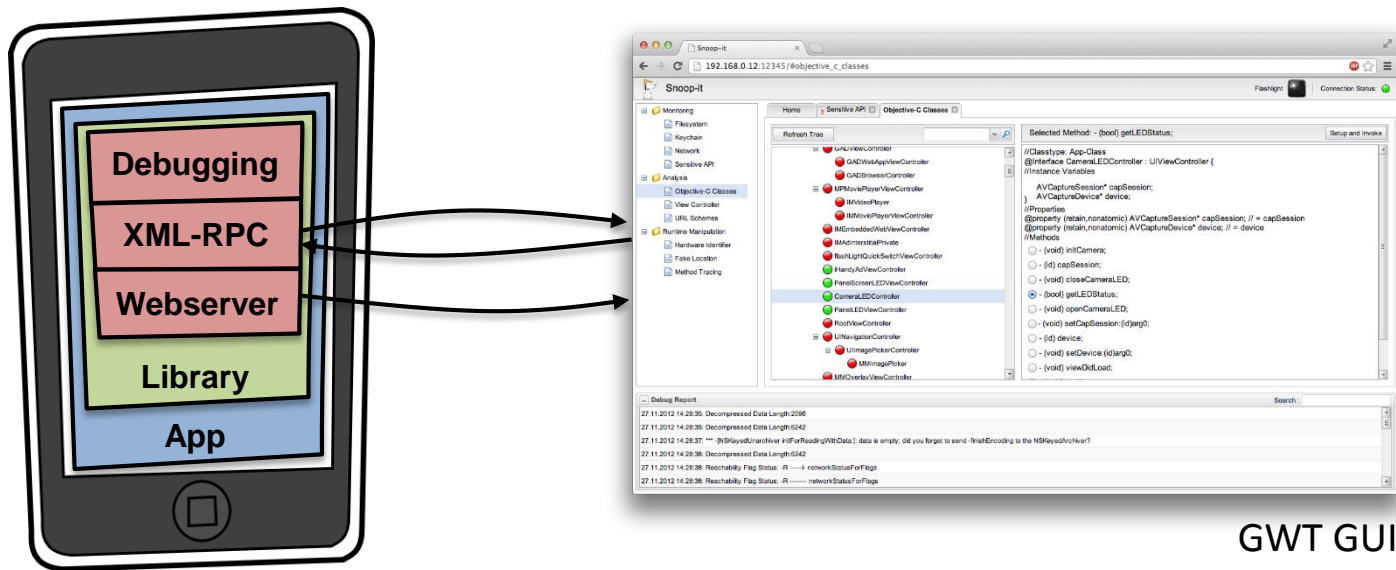


“Security will not get better until tools for practical exploration of the attack surface are made available”

- Josh Wright

Closing the Gap

- Retrofitting existing apps with debugging and runtime tracing capabilities



Introducing *Snoop-it*

- A tool to assist security assessments and dynamic analysis of iOS Apps



Features

Monitoring	File system access (print data protection classes)
	Keychain access
	HTTP(S) connections
	Access to sensitive API (address book, photos etc.)
	Debug outputs
	Tracing App internals (objc_msgSend)



Features

Analysis / Manipulation

Fake hardware identifier (UDID, Wireless MAC, etc.)

Fake location/GPS data

Explore and force display of available ViewControllers

List custom URL schemes

List available Objective-C classes, objects and methods

Invoke and replace arbitrary methods at runtime



Features

Other

Simple installation and configuration

Easy to use graphical user interface

Plenty of filter and search options

Detailed description of the XML-RPC web service interface

Freely available at the end of this year



Getting Started

- There's an App for That!™

Getting Started

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❶ Open the *Snoop-it Configuration* App



Getting Started

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 - ❶ Open the *Snoop-it Configuration* App
 - ❷ Select Apps (System/Cydia/AppStore) to analyze



Getting Started

- There's an App for That!™
 - ❶ Open the *Snoop-it Configuration* App
 - ❷ Select Apps (System/Cydia/AppStore) to analyze
 - ❸ Adjust settings (GUI, Authentication, ...)



Getting Started

- There's an App for That!™
 - ❶ Open the *Snoop-it Configuration* App
 - ❷ Select Apps (System/Cydia/AppStore) to analyze
 - ❸ Adjust settings (GUI, Authentication, ...)
 - ❹ Run App & point your browser to the *Snoop-it* web interface



DEMO



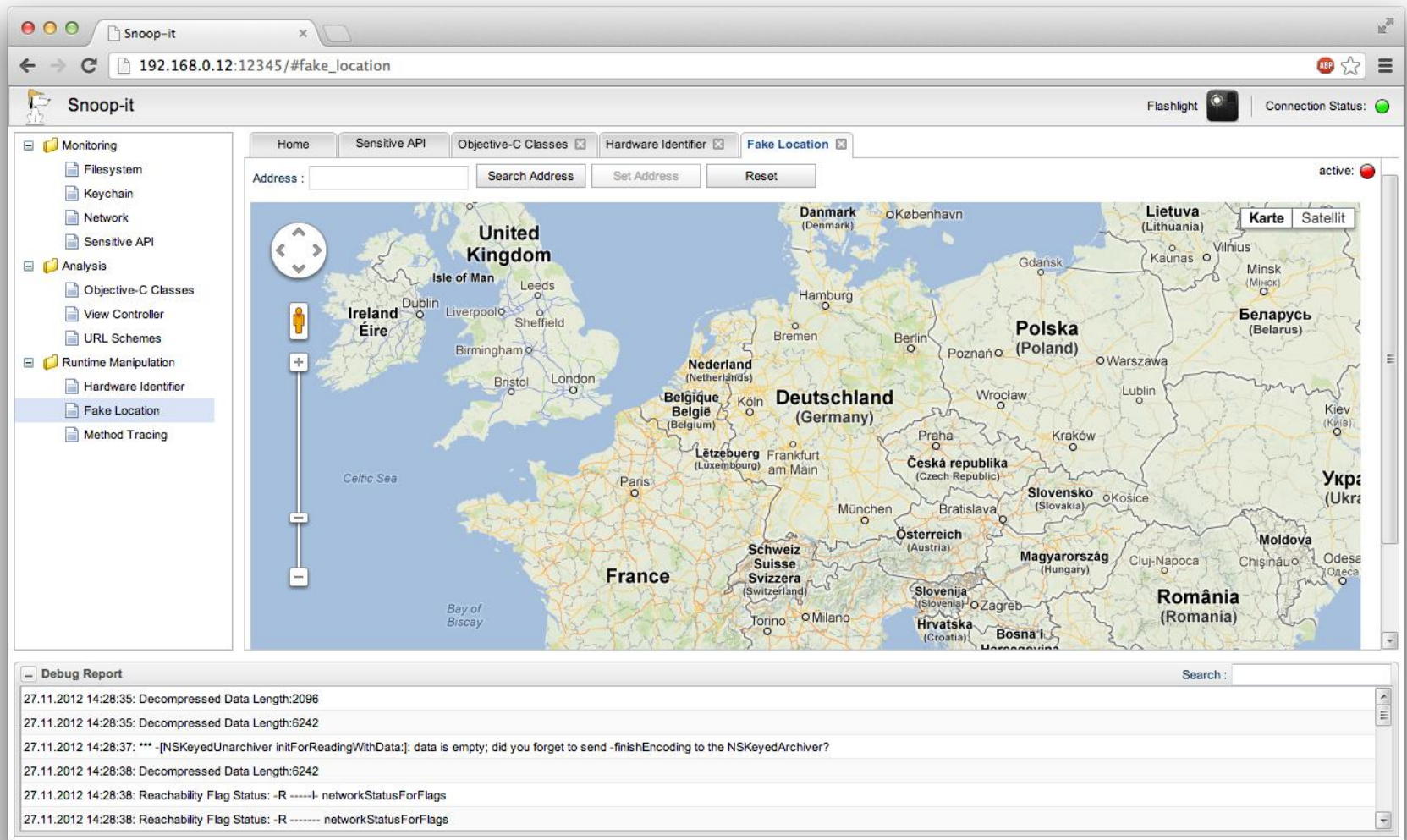
Please follow me on Twitter (@aykay)
to stay up-to-date with the latest news on *Snoop-it*

Filesystem Monitor

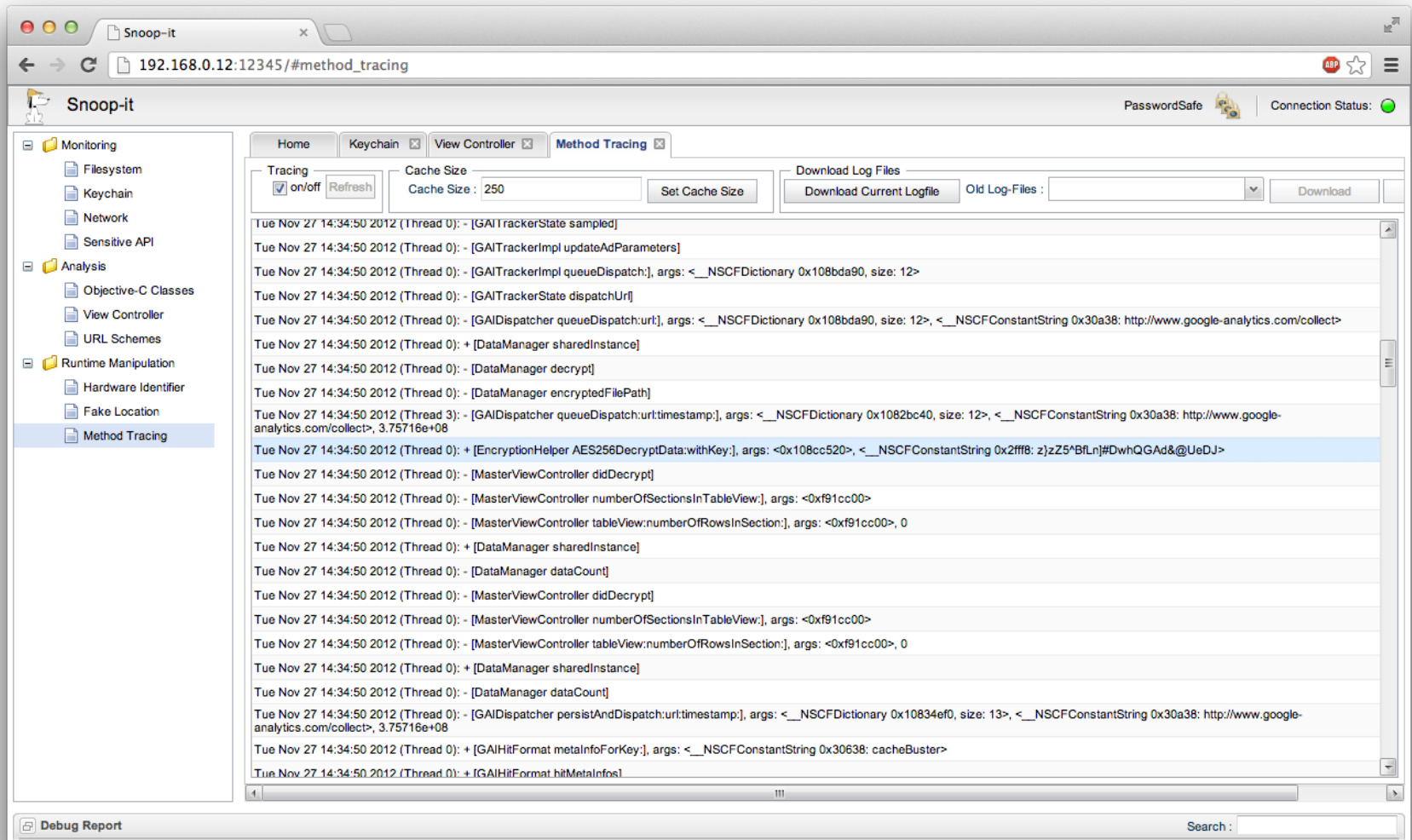
The screenshot shows the Snoop-it Filesystem Monitor application. The interface includes a sidebar with navigation options: Monitoring (Filesystem, Keychain, Network, Sensitive API), Analysis (Objective-C Classes, View Controller, URL Schemes), and Runtime Manipulation (Hardware Identifier, Fake Location, Method Tracing). The main window displays a table of monitored files with columns for ID, Filepath, Filename, and NSFile Protection Class. The table lists various system files and application-specific files, all with a protection class of NSFileProtectionNone. The application is running on a device with IP 192.168.0.12:12345/#filesystem. The status bar at the bottom shows a Debug Report button and a Search field.

ID	Filepath	Filename	NSFile Protection Class
2	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/PanelLED.app/de.lproj/	InfoPlist.strings	NSFileProtectionNone
4	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/PanelLED.app/	RemoteConfig.sp	NSFileProtectionNone
5	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Documents/Plists/	HSRemoteConfig.pa	NSFileProtectionNone
6	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Library/Caches/com.surpax.ledflashlight/	Cache.db	NSFileProtectionNone
8	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Library/Caches/com.surpax.ledflashlight/	Cache.db	NSFileProtectionNone
10	/private/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Library/Caches/com.surpax.ledflashlight/	Cache.db-journal	NSFileProtectionNone
12	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Library/Caches/com.surpax.ledflashlight		NSFileProtectionNone
17	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/PanelLED.app/	RootViewController.nib	NSFileProtectionNone
21	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/PanelLED.app/	PanelLEDViewController.nib	NSFileProtectionNone
33	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/PanelLED.app/	adjustment_move.wav	NSFileProtectionNone
34	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/PanelLED.app/	adjustment_end.wav	NSFileProtectionNone
53	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/PanelLED.app/	sound_button_click.wav	NSFileProtectionNone
66	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/PanelLED.app/	sound_toggle.wav	NSFileProtectionNone
75	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Library/Cookies/	Cookies.binarycookies	NSFileProtectionNone
77	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Documents/	.flurryCurrent545257700_78.archive	NSFileProtectionNone
78	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Documents/	.dat062e.001	NSFileProtectionNone
80	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Documents/	.dat062e.001	NSFileProtectionNone
82	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Documents/	.flurryStored545257700_78.archive	NSFileProtectionNone
83	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Library/	googleanalytics.sql	NSFileProtectionNone
86	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Documents/Plists/	HSRemoteConfig.pa	NSFileProtectionNone
94	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Documents/	.initialTimestamp545257700.archive	NSFileProtectionNone
97	/var/mobile/Applications/402A1036-911C-4278-819D-8D22FF83E091/Library/Preferences/	com.apple.WebFoundation.plist	NSFileProtectionNone

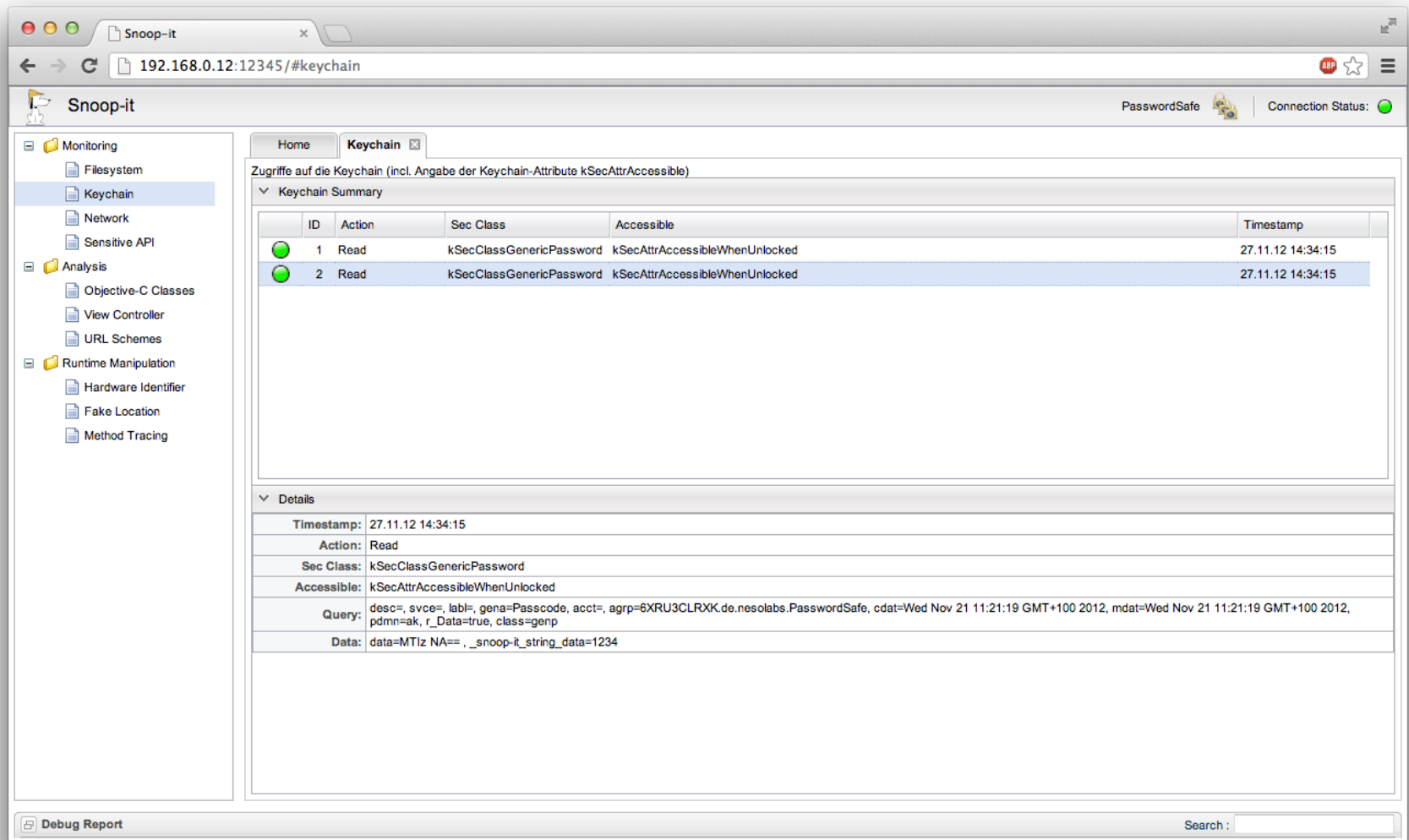
Location Faker



App Tracing



Keychain Monitor



The screenshot shows the Snoop-it application window with the 'Keychain' tab selected. The left sidebar contains a tree view with categories: Monitoring (Filesystem, Keychain, Network, Sensitive API), Analysis (Objective-C Classes, View Controller, URL Schemes), and Runtime Manipulation (Hardware Identifier, Fake Location, Method Tracing). The main content area shows 'Zugriffe auf die Keychain (incl. Angabe der Keychain-Attribute kSecAttrAccessible)'.

Keychain Summary

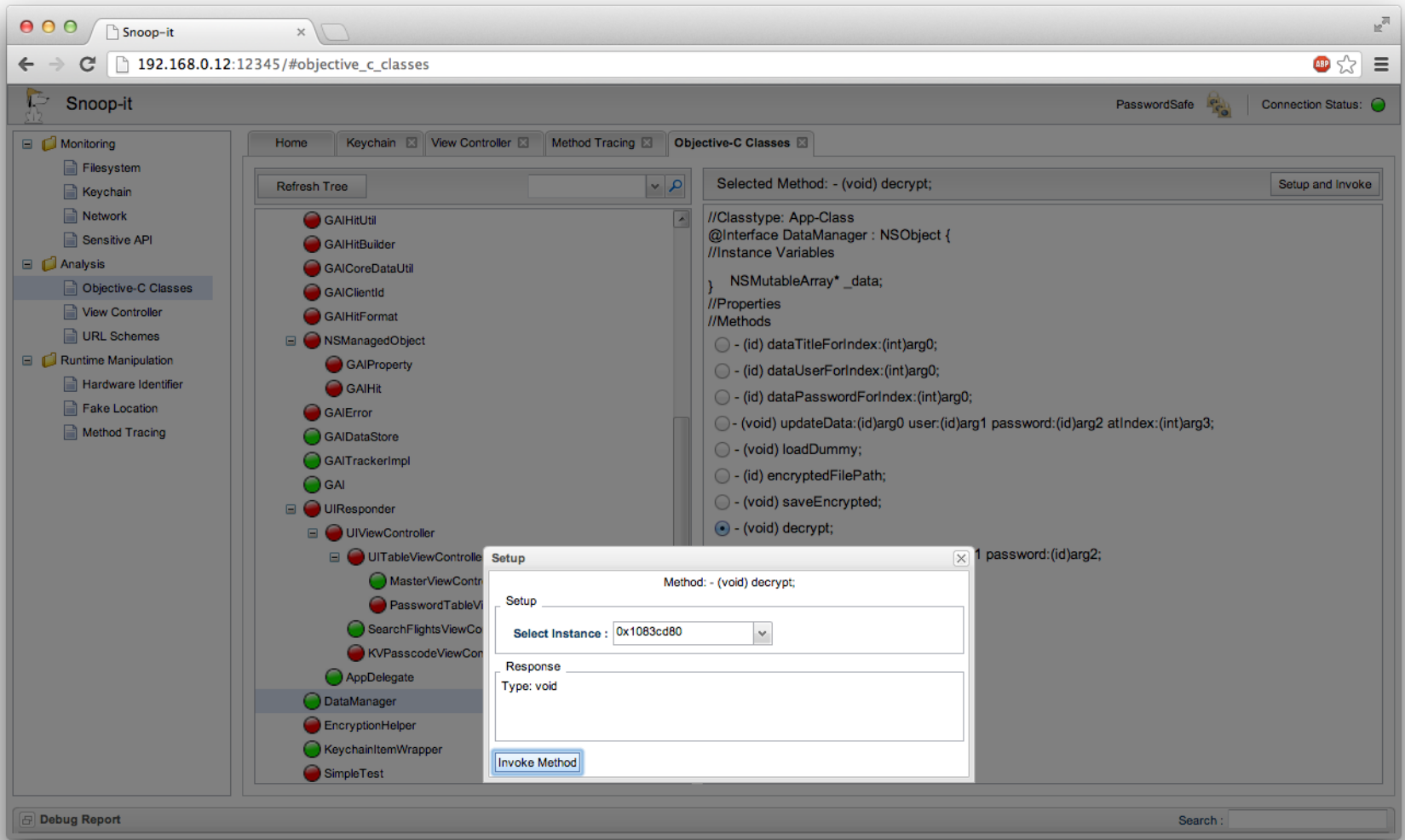
	ID	Action	Sec Class	Accessible	Timestamp
	1	Read	kSecClassGenericPassword	kSecAttrAccessibleWhenUnlocked	27.11.12 14:34:15
	2	Read	kSecClassGenericPassword	kSecAttrAccessibleWhenUnlocked	27.11.12 14:34:15

Details

Timestamp:	27.11.12 14:34:15
Action:	Read
Sec Class:	kSecClassGenericPassword
Accessible:	kSecAttrAccessibleWhenUnlocked
Query:	desc=, svce=, labl=, gena=Passcode, acct=, agrp=6XRU3CLRXX.de.nesolabs.PasswordSafe, cdat=Wed Nov 21 11:21:19 GMT+100 2012, mdat=Wed Nov 21 11:21:19 GMT+100 2012, pdmn=ak, r_Data=true, class=genp
Data:	data=MTIz NA== , _snoop-it_string_data=1234

At the bottom, there is a 'Debug Report' button and a search bar.

Runtime Manipulation



Jailbreak Detection

- Purpose: Verification of platform integrity
- Common checks
 - Suspicious files and directories
 - File system permissions
 - Mount options
 - Symbolic links
 - Dynamic shared libraries
 - SSH Loopback
 - Sandbox integrity (fork)

Jailbreak Detection

```
MOV      R0, (aApplications - 0x17CCE) ; "/Applications"
STMIA.W  R4, {R1-R3}
ADD      R1, SP, #0x1B0+var_B8
ADD      R0, PC ; "/Applications"
ADDS     R5, R1, #4
ADD      R4, SP, #0x1B0+var_94
B        loc_17CD6
```

```
loc_17CD6
MOV.W    R10, #0
CBZ      R0, loc_17CF4
```

```
MOV      R1, R4 ; struct stat *
BLX      _lstat
CMP      R0, #0
BNE      loc_17CD2
```

```
LDRB.W   R0, [SP, #0x1B0+var_94.st_ino+1]
MOV.W    R10, #1
TST.W    R0, #0xA0
BEQ      loc_17CD2
```

```
loc_17CD2
LDR.W    R0, [R5], #4
```

```
loc_17CF4
; "/etc/fstab"
MOV      R0, (aEtcFstab - 0x17D08)
MOV      R1, (aR_0 - 0x17D0A) ; "r"
ADD      R0, PC ; "/etc/fstab"
ADD      R1, PC ; "r"
BLX      _fopen
MOV      R11, R0
MOVS     R6, #0
CMP.W    R11, #0
BEQ      loc_17D7E
```

```
MOV      R0, R11 ; FILE *
MOVS     R1, #0 ; __int32
MOVS     R2, #2 ; int
MOVS     R6, #0
BLX      _fseek
CBNZ     R0, loc_17D78
```

Jailbreak Detection

- In order to assess the security of an iOS App, at first the jailbreak detection mechanisms have to be bypassed
 - Binary / Run-time patching to remove all checks (specific, time-consuming)

```
Delegate.messages['isJailbroken'] =  
    function() { return NO; }
```
 - Intercept system calls to simulate an unmodified execution environment (generic)

Jailbreak Detection Bypass



- *Snoop-it* supports generic bypass of the most common jailbreak detection mechanisms
 - Simple configuration switch in the Configuration App

Bypassing Jailbreak Detection

DEMO



Securing the Runtime

- Minimum of data/logic on the client-side
- Preferred use of C, at least for security-critical implementations
 - Inline Functions
 - Obfuscation
- Advanced Jailbreak Detection
- Runtime Integrity Checks (*dladdr()[10]*)

At least try to,
it's worth a shot.

Summary

- Runtime Analysis and Manipulation facilitates both, *dynamic* and *static* analysis of iOS Apps
- Attack surface of iOS Apps can be explored more efficiently



*When in doubt,
Snoop-it out!*

Acknowledgements

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 - Francesca Serpi *(University of Milan)*

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Weipertstraße 8-10 · 74076 Heilbronn

☎ +49 (7131) 7669-540

info@nesolabs.de

www.nesolabs.de