



# Look, No Hands!

## The Remote, Interaction-less Attack Surface of the iPhone

# About Me

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- Project Zero member
- Previously did mobile security on Android and BlackBerry
- Messaging enthusiast

# iMessage Exploits



# iMessage Exploits



“Karma allowed Raven to obtain emails, location, text messages and photographs from iPhones simply by uploading lists of numbers into a preconfigured system, five former project employees said. “

“Karma was particularly potent because it **did not require a target to click** on any link to download malicious software. The operatives understood the hacking tool to rely on an **undisclosed vulnerability in Apple’s iMessage** text messaging software.”

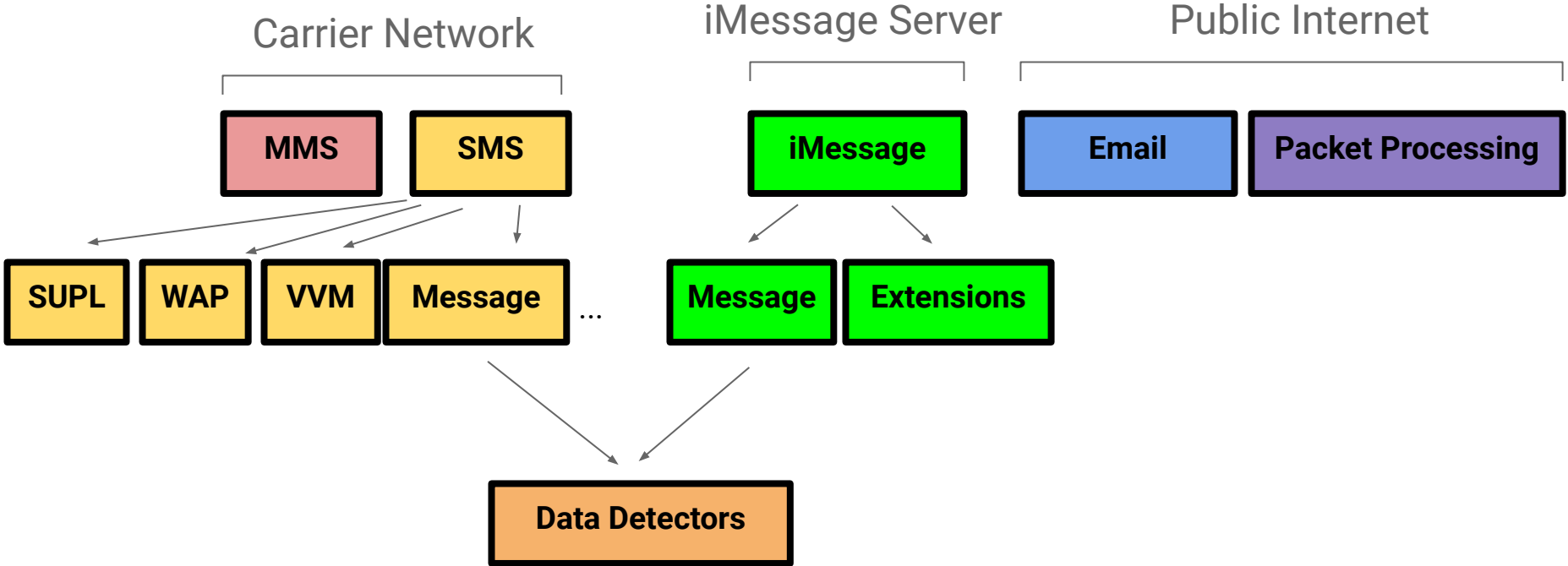
# Questions

- Do bugs exist?
  - Where?
  - How do they work?
- What is the remote attack surface of the iPhone
  - Is it just iMessage?
- Are they exploitable?

## Fully Remote Bugs

- Also “interaction-less” or “zero click”
- No user interaction required
- Short wait time
- Require a reasonable set of identifiers
  - Email address
  - Phone number

# iPhone Remote Attack Surface

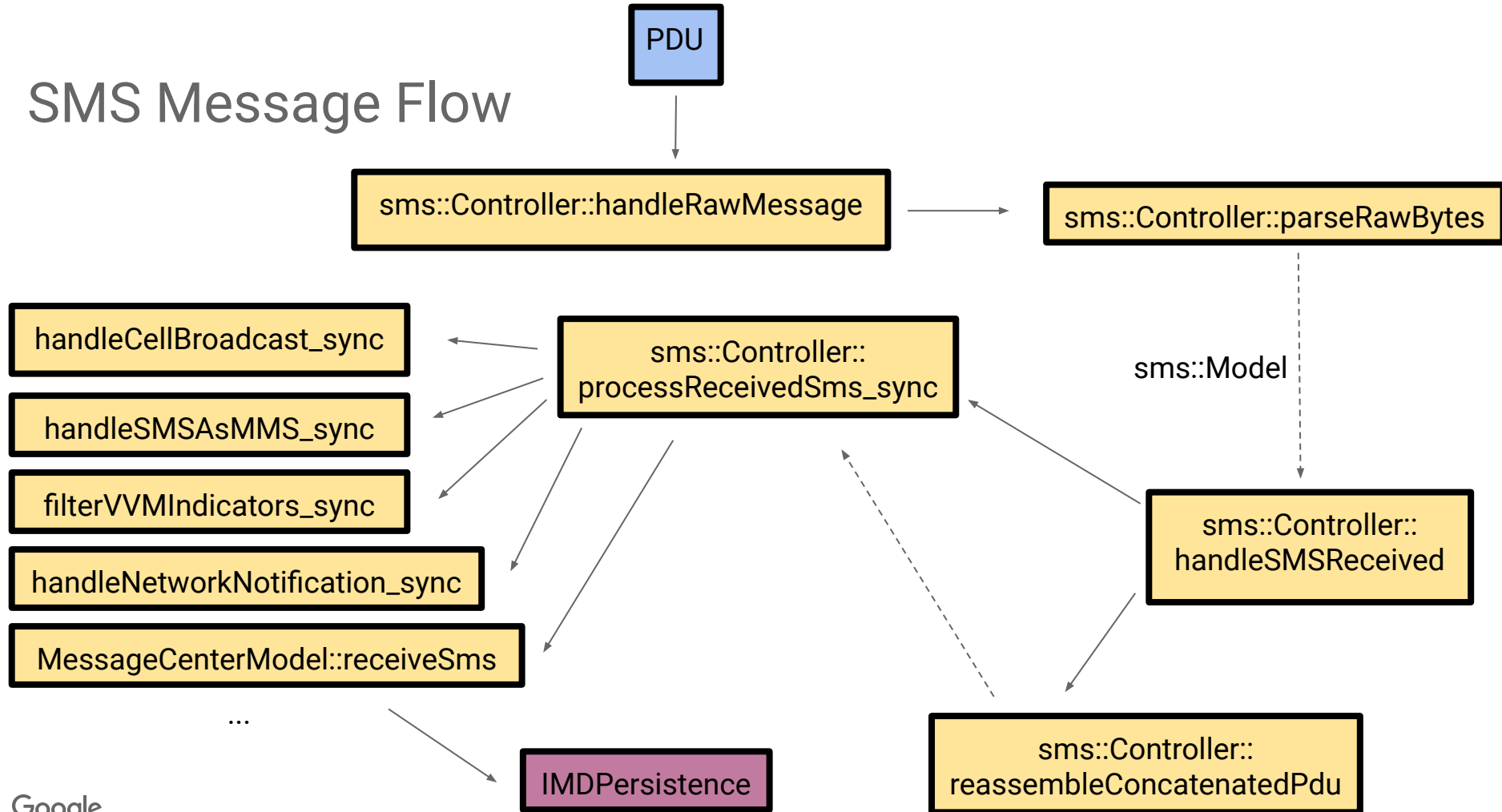


# SMS/MMS

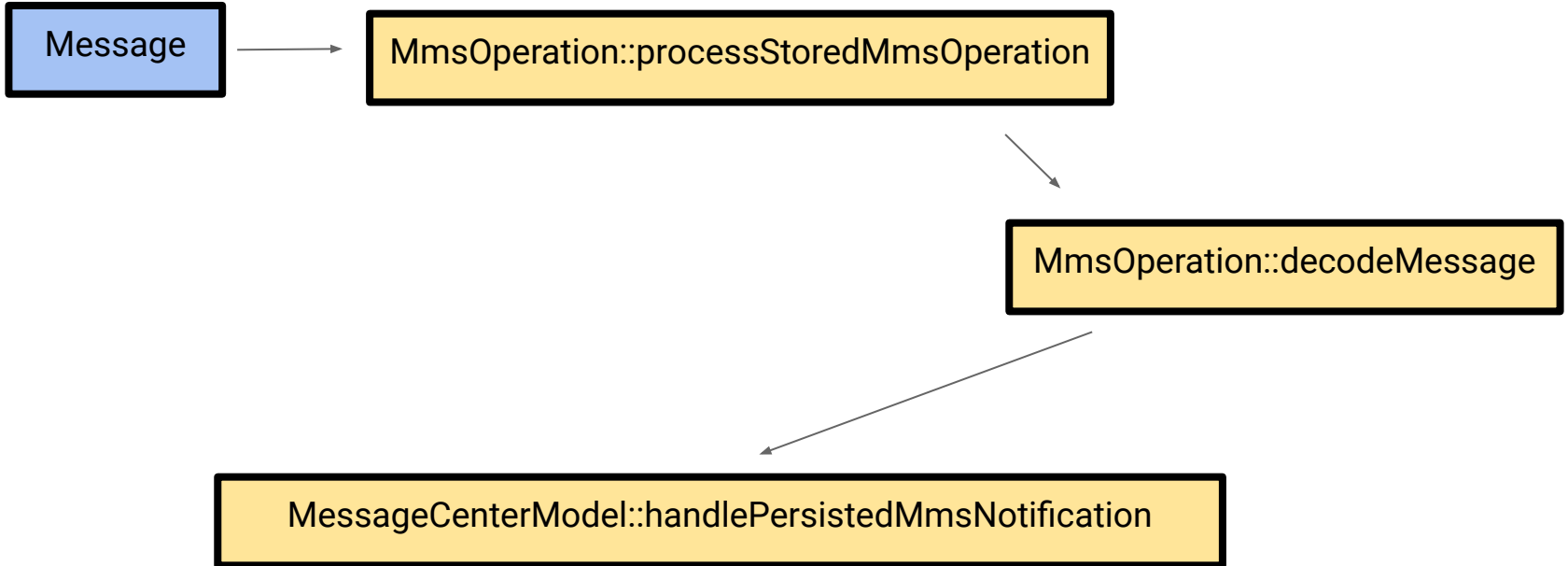
- Started by looking at SMS/MMS
  - This was the wrong call in hindsight
- Most processing is in CommCenter binary



# SMS Message Flow



# MMS Message Flow



# Testing

- Can write applications that call exported symbols
  - Allows limited fuzzing
- Modified Android device to send raw SMS PDUs
  - `sendRawPdu` in `SMSDispatcher.java`

# SMS Simulation

- CommCenter contains an SMS simulator
  - See `sms::Controller::simulateSmsReceived`
- Requires a library not included in standard iPhone software
- Implemented library that calls `sms::Controller::simulateSmsReceived`
- Can then simulate SMS over XPC
- See code on GitHub: <https://github.com/googleprojectzero>

# VVM

- Visual Voicemail is an interesting SMS receiver
- Intended use: carrier sends SMS to indicate new voicemail message available
- VVM SMS messages can be sent from any mobile device

# VVM

- Sample message (decoded)

```
STATE?state=Active;server=vvm.att.com  
;port=143;pw=asdf;name=5556667777@att  
.com
```

- Device contacts IMAP server when SMS is received

# VVM

- IMAP is available as a fully remote attack surface
  - Equivalent to connecting to a malicious IMAP server
- `PrivateFrameworks/VisualVoicemail.framework/IMAP.vvservice/IMAP` in `dyld_shared_cache`
- Some limitations
  - Must be supported by carrier\*
  - Carrier filtering
  - User must have configured voicemail

# VVM

- Reviewed IMAP service in IDA
- Wrote a fuzzer that generated malformed IMAP
  - Used SMS simulation to cause device to continuously ping server
- Found one vulnerability



# CVE-2019-8613

## Use-after-free in IMAP NAMESPACE processing

- Device sends LIST to get separator
- Device sends NAMESPACE to get prefix
- If NAMESPACE fails, separator is freed
  - Limited info leak
  - Calls selector on freed NSObject

# Email Client

- Apple native email client processes incoming messages without user interaction
- Email client must be set up
  - Usage unclear
- Message contents partly controllable by the email sender
  - Filtering can vary by provider
- `/PrivateFrameworks/MIME.framework/MIME` in `dyld_shared_cache`

## Email Client

- Reviewed in IDA
- Sent malformed MIME messages over SMTP with Python
- Found one vulnerability
  - Looks exploitable in 11.3
  - DOS only in 12

# CVE-2019-8626

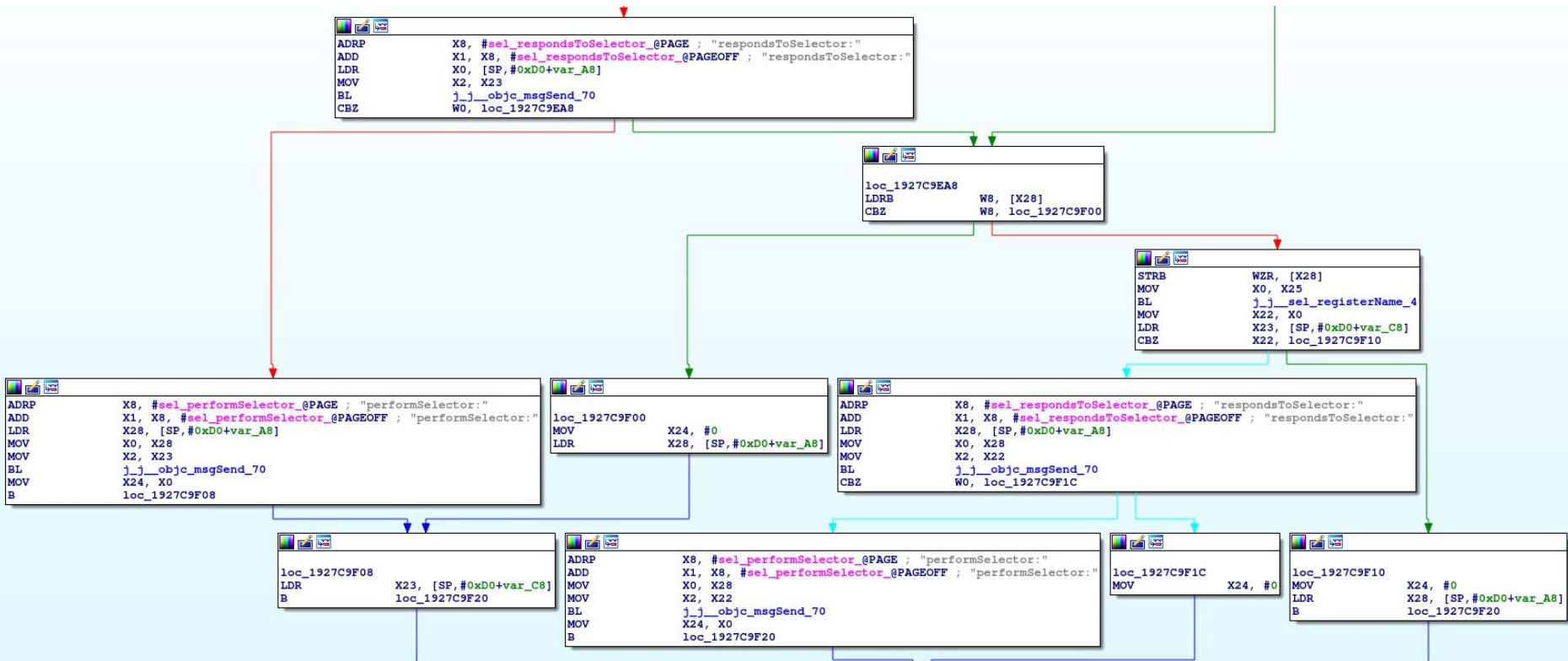
```
loc_1927C9BE8
ADRL    X1, __contents_toOffset_resultOffset_downloadIfNecessary_asHTML_isComplete_.selectorPrefix ; "decode"
MOV     X3, #0xFFFFFFFFFFFFFFFF
MOV     X0, X25
MOV     X2, X21
BL      j_j____strncpy_chk_0_0
MOV     W1, #0
MOV     X0, X25
BL      j_index_3
MOV     X28, X0
CBZ     X27, loc_1927C9C90
```

```
ADRP    X8, #sel_hasPrefix_@PAGE ; "hasPrefix:"
ADD     X1, X8, #sel_hasPrefix_@PAGEOFF ; "hasPrefix:"
ADRL    X2, cfstr_X_62 ; "x-"
MOV     X0, X26
BL      j_j_objc_msgSend_70
SUB     X8, X27, #2
CMP     W0, #0
CSEL   X22, X8, X27, NE
CMP     X22, #1
B.LT   loc_1927C9C90
```

```
CMP     W0, #0
MOV     W8, #2
CSEL   X1, X8, XZR, NE
ADD     X8, X21, X25
SUB     X8, X8, #1
SUB     X7, X8, X28
STR     XZR, [SP,#0xD0+var_D0]
MOV     W3, #0x600
MOV     W4, #0
MOV     W5, #0
MOV     X0, X26
MOV     X2, X22
MOV     X6, X28
BL      _MFStringGetBytes
CMP     X22, X0
B.NE   loc_1927C9C90
```

```
LDRSB  W0, [X28]
BL      j_j_toupper_0_0
STRB   W0, [X28]
ADD     X28, X28, X22
```

# CVE-2019-8626



# iMessage

- Can send iMessage to email or phone number
- Both Mac and iPhone support iMessage
- Encrypted, peer-to-peer messages
- Many formatting features, including extensions
- Worked with Samuel Groß

## Dumping/Sending iMessage Messages

- Samuel Groß wrote iMessage sending and intercepting client
- Used Frida to hook incoming and outgoing messages
  - Works on Mac and iPhone

# iMessage Format (binary plist)

to: mailto:TARGET@gmail.com

from: tel:+15556667777

```
{
  gid = "FAA29682-27A6-498D-8170-CC92F2077441";
  gv = 8;
  p = (
    "tel:+15556667777",
    "mailto:TARGET@gmail.com"
  );
  pv = 0;
  r = "68DF1E20-9ABB-4413-B86B-02E6E6EB9DCF";
  t = "Hello Black Hat";
  v = 1;
}
```



# Important iMessage Properties

<b>t</b>	<b>Plain text message content</b>
<b>bid</b>	<b>“Balloon identifier” for plugin</b>
<b>bp</b>	<b>Plugin data</b>
<b>ati</b>	<b>Attribution info</b>
<b>p</b>	<b>Participants</b>

# iMessage Serialization

- bp and ati fields are serialized using NSKeyedArchiver/NSKeyedUnarchiver
- NSKeyedUnarchiver deserialization format is a plist containing dictionaries with class and other properties
- Objects are created by calling [DECODED\_CLASS initWithCoder:], which processes other properties
  - Several past bugs

# iMessage Serialization

```
<dict>
  <key>$class</key>
  <dict>
    <key>CF$UID</key>
    <integer>7</integer>
  </dict>
  <key>NS.base</key>
  <dict>
    <key>CF$UID</key>
    <integer>0</integer>
  </dict>
  <key>NS.relative</key>
  <dict>
    <key>CF$UID</key>
    <integer>6</integer>
  </dict>
</dict>
```

```
<string>http://natashenka.ca</string>
<dict>
  <key>$classes</key>
  <array>
    <string>NSURL</string>
    <string>NSObject</string>
  </array>
  <key>$classname</key>
  <string>NSURL</string>
</dict>
```

# iMessage Serialization Security Features

- **NSSecureCoding**
  - Requires class to implement a specific method (that cannot be inherited) for its `initWithCoder:`: to be generally available
  - Avoids accidental `initWithCoder:` exposure
  - Requires list of allowed classes to be provided while decoding *recursively*

# Secure versus Insecure Decoding

- **Safe**

- `initWithReadingFromData:`
- `unarchivedObjectOfClasses:fromData:error:`

- **Unsafe**

- `initWithData:`
- `unarchiveObjectWithData:error`
- `initWithReadingWithData:`

# Secure versus Insecure Decoding

- **Safe**

- **initWithReadingFromData:**
- unarchivedObjectOfClasses:fromData:error:

- **Unsafe**

- initWithData:
- unarchiveObjectWithData:error
- **initWithReadingWithData:**

# Secure versus Insecure Decoding

- Safe

- `initWithReadingFromData:`
- `unarchivedObjectOfClasses:fromData:error:`

- Unsafe

- `initWithData:`
- `unarchiveObjectWithData:error`
- `initWithReadingWithData:`

# Where does deserialization happen?

- In SpringBoard, for **bp**
  - SpringBoard can also call `_previewText` for extensions
  - Practically, only Link Presentation supports this
  - SpringBoard is unsandboxed
- In MobileSMS, for **bp** (but requires one click)
- In imagent, for **ati**



## Idea 1

***Find an insecure deserialization call and create a WebKit instance***

- Did not find any insecure calls in SpringBoard or imagent

## Idea 2

### ***Find an extension that misuses a deserialized object***

- CVE-2019-8624 -- out-of-bounds read in DigitalTouch tap message processing
  - Code handling deserialized objects trusts length field over byte array length
  - Very low-quality bug

## Idea 2

### ***Find an extension that misuses a deserialized object***

- Looked at Link Presentation layer for use of WebKit instances, but does not seem to load received URLs

## Idea 3

### ***Find a bug in supported deserialization code***

- Reviewed all available initWithCoder: implementations

# Which initWithCoder: implementations are available?

- **Classes in allowed class list and their subclasses**
  - NSDictionary, NSString, NSData, NSNumber, NSURL, NSUUID, NSValue for messaging generally
  - Must support secure coding
- **Libraries loaded by the process**
  - Not the entire dyld\_shared\_cache

## Idea 3

### ***Find a bug in supported deserialization code***

- CVE-2019-8661 -- heap overflow when deserializing URL
- Mac only

# CVE-2019-8661

- [NSURL initWithCoder:] supports several decoding methodologies, including decoding a bookmark from a byte array
- On Mac, bookmarks can include alias files, which have a buggy decoder (CarbonCore)
- Bookmarks are never used by iMessage legitimately

## Idea 3

### *Find a bug in supported deserialization code*

- CVE-2019-8646 -- NSKeyedUnarchiver deserialization allows file backed NSData objects
- Remote info leak and file access!



# CVE-2019-8646

- `_NSDataFileBackedFuture` subclasses `NSData`
  - Private class
- Two problems:
  - Trusts deserialized length, even though file could be shorter
  - Can bypass check that URL is local file

# CVE-2019-8646

- 1) Create NSData with local file
- 2) Append NSData to NSURL
- 3) Use bug again to visit new NSURL
- 4) URL parameters contain leaked file or memory

## Idea 4

***Wait, what happens if a class subclasses an allowed class but doesn't extend initWithCoder?!?!***

- Regular inheritance rules apply
  - e.g. different initWithCapacity implementation could get called
  - Some direct inheritance checks, especially in placeholders

## Idea 4

***Wait, what happens if a class subclasses an allowed class but doesn't extend initWithCoder?!?!***

- CVE-2019-8647 -- NSArray deserialization can invoke subclass that does not retain references
  - [\_PFArray initWithObjects:count:] is a private method which should only get called when objects are appropriate

## Idea 5

### ***What if an object has cycles in it?***

- Deserialization gets complicated

## NSKeyedArchiver Object caching

```
NSObject* a = [NSSomeClass alloc];  
temp_dict[key] = a; //No references!!  
NSObject* obj = [a initWithCoder:];  
temp_dict[key] = NIL;  
obj_dict[key] = obj;  
return obj;
```

## NSKeyedArchiver Object caching

```
if(temp_dict[key])
    return [temp_dict[key] copy];
if(obj_dict[key])
    return [obj_dict[key] copy];
NSObject* a = [NSSomeClass alloc];
temp_dict[key] = a; //No references!!
NSObject* obj = [a initWithCoder:];
temp_dict[key] = NIL;
obj_dict[key] = obj;
return obj;
```

## Problems with cycles

- Object can be used before initWithCoder: is complete
- initWithCoder: isn't guaranteed to return object created by alloc
- temp\_dict has no references
  - What if object returned by alloc is released by initWithCoder: ?\*

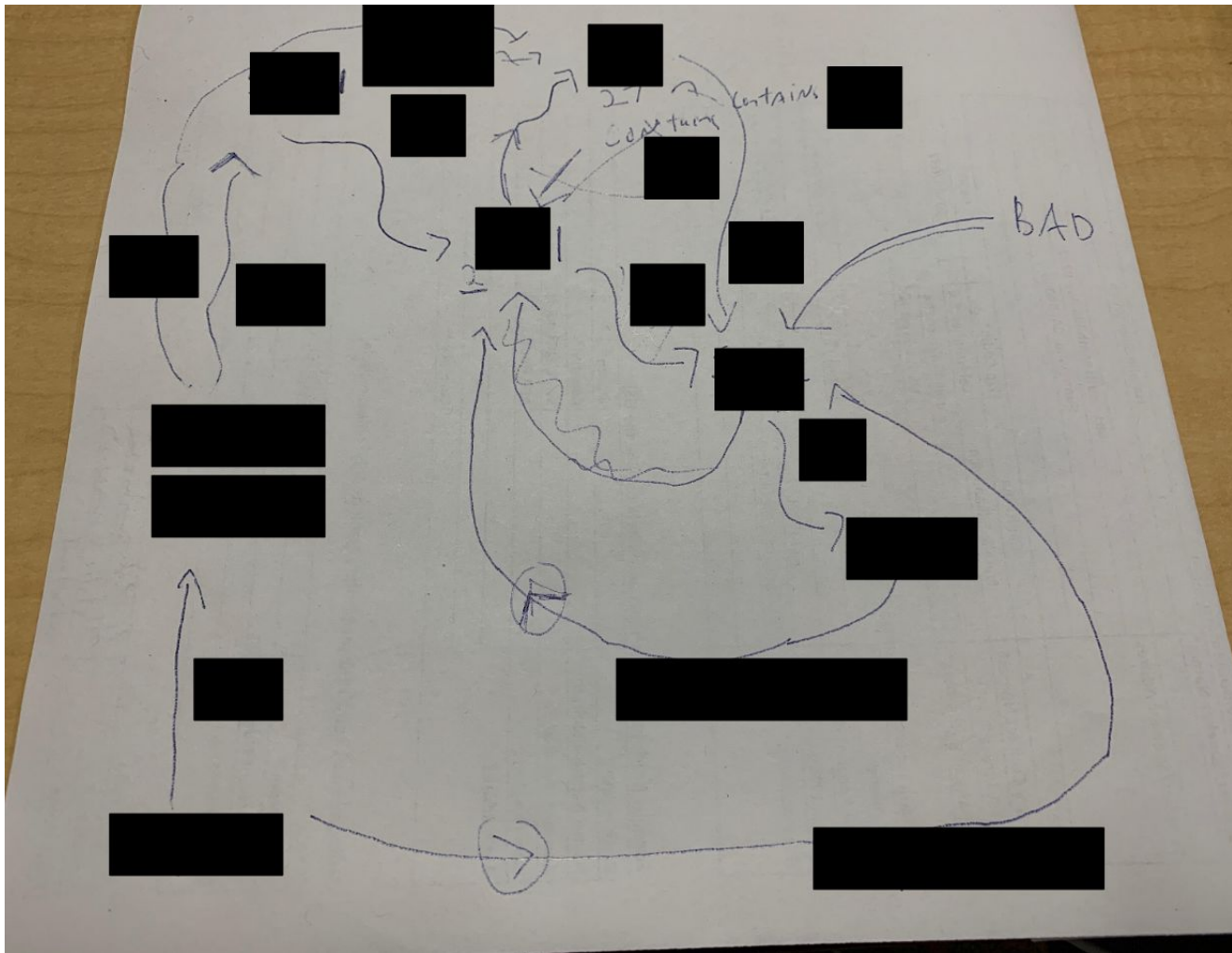
\* The docs say doing this is okay



## Idea 5

### ***What if an object has cycles in it?***

- CVE-2019-8641 -- decoding CLASS can read object out of bounds
  - Buffer length is calculated based on a singly linked list
  - If initWithCoder: isn't finished, the list isn't complete
  - Buffer is too short



## Idea 5

### *What if an object has cycles in it?*

- CVE-2019-8660 -- memory corruption when decoding NSDictionary1
  - Length of key data is deserialized separately from data
  - New buffer length is calculated with deserialized length
  - Length consistency is checked after the object can be used in a cycle

## What's the attack surface of an NSURL

```
NSURL* myurl = [NSKeyedUnarchiver  
unarchivedObjectOfClass:[NSURL]  
fromData:mydata error:nil];
```

```
clang app.m -fobjc-arc -framework  
UserNotifications
```

# What's the attack surface of an NSURL?

- `[NSURL initWithCoder:]`
  - Top level class
- `[MyURLSubClass initWithCoder:]`
  - App-defined subclass
- `[UNSecurityScopedURL initWithCoder:]`
  - Subclass from UserNotifications framework

# What's the attack surface of an NSURL?

```
[NSURL initWithCoder:] (NSURL *u, id decoder) {
    NSData* book = [decoder decodeObjectOfClass:[NSData class]
forKey:@"NS.minimalBookmarkData"];
    if (book)
        return [URLByResolvingBookmarkData:data];
    NSString* base = [decoder decodeObjectOfClass:[NSString
class] forKey:@"NS.base"];
    NSString* relative = [decoder decodeObjectOfClass:[NSString
class] forKey:@"NS.relative"];
    return [NSURL initWithString:base relativeToURL:relative];
}
```

# What's the attack surface of an NSURL?

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    NSString* base = [decoder decodeObjectOfClass:[NSString
class] forKey:@"NS.base"];
    NSString* relative = [decoder decodeObjectOfClass:[NSString
class] forKey:@"NS.relative"];
    return [NSURL initWithString:base relativeToURL:relative];
}
```



# What's the attack surface of an NSURL?

- Bookmark parsing
- `[_NSData initWithCoder:],`  
`[_NSString initWithCoder:],`  
`[NSLocalizedString initWithCoder:],`  
`[NSLocalizedString initWithCoder:],`  
`[UNLocalizedString initWithCoder:]`
  - Subclasses of NSString and NSData in Foundation and UserNotification framework

# What's the attack surface of an NSURL?

- Etc.
  - Continue down initWithCoder: implementations
  - [UNLocalizedString initWithCoder:] **decodes an NSArray**
  - [\_\_\_NSLocalizedString initWithCoder:] **decodes a NSDictionary, an NSDate and an NSNumber**

# What's the attack surface of an NSURL?

- `[NSBigMutableString initWithString:], [NSString initWithString:], [NSString initWithBytes:length:encoding:], [NSString initWithBytes ...]`
  - **Classes from Foundation, CoreFoundation and UserNotifications with initWithString/initWithBytes**
  - **Similar for NSArray, NSDictionary, NSDate, NSNumber and any classes they decode**

What's the attack surface of an NSURL?

- Legitimate URLs almost certainly contain one instance of NSString

# Securing Deserialization

- Imagine adding a few extra allowed classes
- Imagine importing a few more libraries
- Imagine being a developer trying to secure this

NSKeyedArchiver serialization cannot be secure

- **Securing a class in the face of NSKeyedArchiver is an intractable problem**
  - There are too many interdependencies between unrelated components
  - Requires full knowledge of all other components
  - Makes small changes to low-risk components have unexpected consequences

# Demo



obj\_imgdump <dict>

```

49 <dict>
50 <dict>
51   <key>CFSUID</key>
52   <integer>32</integer>
53 </dict>
54 <dict>
55   <key>CFSUID</key>
56   <integer>33</integer>
57 </dict>
58 <dict>
59   <key>CFSUID</key>
60   <integer>2</integer>
61 </dict>
62 </array>
63 </dict>
64 <string>an1</string>
65 <dict>
66   <key>$class</key>
67   <dict>
68     <key>CFSUID</key>
69     <integer>5</integer>
70 </dict>
71 <key>NS.base</key>
72 <dict>
73   <key>CFSUID</key>
74   <integer>0</integer>
75 </dict>
76 <key>NS.relative</key>
77 <dict>
78   <key>CFSUID</key>
79   <integer>4</integer>
80 </dict>
81 <string>file:///var/mobile/Library/SMS/Attachments/88/88/2C4345E0-3FCD-497A-
A292-7C26857C486F/IMG_0002.jpeg</string>
82 <dict>
83   <key>$classes</key>
84   <array>
85     <string>NSURL</string>
86     <string>NSObject</string>
87   </array>
88   <key>$classname</key>
89   <string>NSURL</string>

```

```

Downloads --bash-- 80x24
3c 73747269 6e673e5f 5f4e534c 6f63616c 697a6564 53747269 6e673c2f 73747269 6e673
e0a 20202020 20202020 3c2f6469 63743e0a 20202020 20202020 3c646963 743e0a20 2020
2020 20202020 2020203c 6b65793e 24636c61 73733c2f 6b65793e 0a202020 20202020 202
02020 203c6469 63743e0a 20202020 20202020 20202020 20202020 3c6b6579 3e434624 55
13c2f69 6e746567 65723e0a 20202020 20202020 20202020 20203c69 6e746567 65723e33 3
20202020 20202020 3c6b6579 3e4e532e 6f726967 696e616c 53747269 6e673c2f 6b65793e
0a202020 20202020 20202020 203c6469 63743e0a 20202020 20202020 20202020 20202020
0 3c6b6579 3e434624 5549443c 2f6b6579 3e0a2020 20202020 20202020 20202020 20202020
469 6e746567 65723e32 393c2f69 6e746567 65723e0a 20202020 20202020 20203c2f 6b65793e
0a202020 20202020 20202020 20202020 20202020 20202020 20202020 20202020 20202020 202
3c2f 6b65793e 0a202020 20202020 20202020 20202020 20202020 20202020 20202020 20202020 2020
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202020 20203c69 6e746567 65723e32 353c2f69 6e746567 65723e0a 20202020 20202020 2
0202020 3c2f6469 63743e0a 20202020 20202020 3c2f6469 63743e0a 093c2f61 72726179
3e0a093c 6b65793e 24746f70 3c2f6b65 793e0a09 3c646963 743e0a09 093c2f61 72726179
6f743c2f 6b65793e 0a09093c 64696374 3e0a0909 093c6b65 793e4346 24554944 3c2f6b6
5 793e0a09 09093c69 6e746567 65723e31 3c2f696e 74656765 723e0a09 093c2f64 696374
3e 0a093c2f 64696374 3e0a093c 6b65793e 24766572 73696f6e 3c2f6b65 793e0a09 3c096
e74 65676572 3e310303 3030303c 2f696e74 65676572 3e0a3c2f 64696374 3e0a3c2f 706c
6973 743e0a0
done
Natalies-MacBook-Air:Downloads test3$ open -a XCode obj_imgdump
Natalies-MacBook-Air:Downloads test3$ python3 sendMessage.py

```

Updates Not Installed

Some updates could not be installed automatically.

Details

Install

- REPLACEMENT
- REPLACEMENT
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## Conclusions

- Fully remote iPhone bugs exist
  - 10 bugs total reported
- The remote attack surface includes SMS, MMS, VVM, Email and iMessage
- Design problems with iMessage serialization make it an especially bug prone surface

## Conclusions

- There are methods for an attacker to send malformed messages in most formats
- Released tools for remote iOS research:  
<https://github.com/googleprojectzero>
- Especially dangerous attack surface

# Questions



<https://googleprojectzero.blogspot.com/>

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