



Fuzzing and Exploiting OSX Vulnerabilities for Fun and Profit

Complementary
Active & Passive Fuzzing



What We Will Cover

- **Who We Are**
- **Passive Fuzzing Framework**
- **Exploit to Root**

The background of the slide features a glowing, orange-colored waveform that resembles a heartbeat or an audio signal. The waveform is composed of many small, connected segments, creating a jagged, organic shape that spans the width of the slide. The color of the waveform is a warm, golden-orange, and it has a slight glow or halo effect around it. The overall aesthetic is modern and dynamic.

Who We Are



Moony Li

- @Flyic
- 7 years security
- Sandcastle
- Deep Discovery
- Exploit Detection
- Mac/Windows
Kernel
- Android Vulnerability



Jack Tang

- @jacktang310
- 10+ years security
- Browser
- Document
- Mac/Windows
- Kernel
- Virtualization
- Vulnerability

So What?

CVE Credits

**CVE-2015-3787, CVE-2015-5867, CVE-2015-7021, CVE-2015-7020,
CVE-2016-1716, ZDI-CAN-3536, ZDI-CAN-3558, ZDI-
CAN-3598, ZDI-CAN-3596, ZDI-CAN-3603, CVE-2015-7067,
CVE-2015-7076, CVE-2015-7106, CVE-2015-7109, CVE-2016-1718,
CVE-2016-1747, CVE-2016-1749, CVE-2016-1753, ZDI-CAN-3693,
ZDI-CAN-3694, CVE-2016-1795, CVE-2016-1808, CVE-2016-1810,
CVE-2016-1817, CVE-2016-1820, CVE-2016-1798,
CVE-2016-1799, CVE-2016-1812, CVE-2016-1814,
CVE-2016-1818, CVE-2016-1816, CVE-2016-4648,
CVE-2016-4699, CVE-2016-4700, CVE-2016-4750**

Github Access

[https://
github.com/
SilverMoonSecu
rity](https://github.com/SilverMoonSecurity)



A blue waveform graphic, resembling a sound wave or a signal, is centered on a black background. The waveform is composed of many vertical lines of varying heights, creating a jagged, oscillating pattern. The text "Phase 1: Fuzzing Framework" is overlaid on the center of the waveform.

Phase 1: Fuzzing Framework

What We Will Cover

- **Comparing Approaches**
- **Our Approach/
Consideration**
- **Implementation**
- **Best Practice**

Comparing Other Approaches

Methods	Disadvantage	Notes
Traditional Fuzz Choice the IOKit service name they want to test. Pour fuzzing data into the IOKit usermode API (e.g. IOConnectCallMethod)	Call sequence dependency	<i>AppleCamIn (OpenDevice, PowerOnCamera...)</i>
	Input data dependency	<i>AppleHDAEngineInput(input as user mode buffer pointer)</i>
	Timing dependency	<i>IOHDIXHDDDriveOutKernel(mount dmg)</i>
Code Review	Un-scalable	<i>Depend on Human experience</i>
	Cost effort for Reverse Engineering	<i>so many IOKit services and userclient.</i>

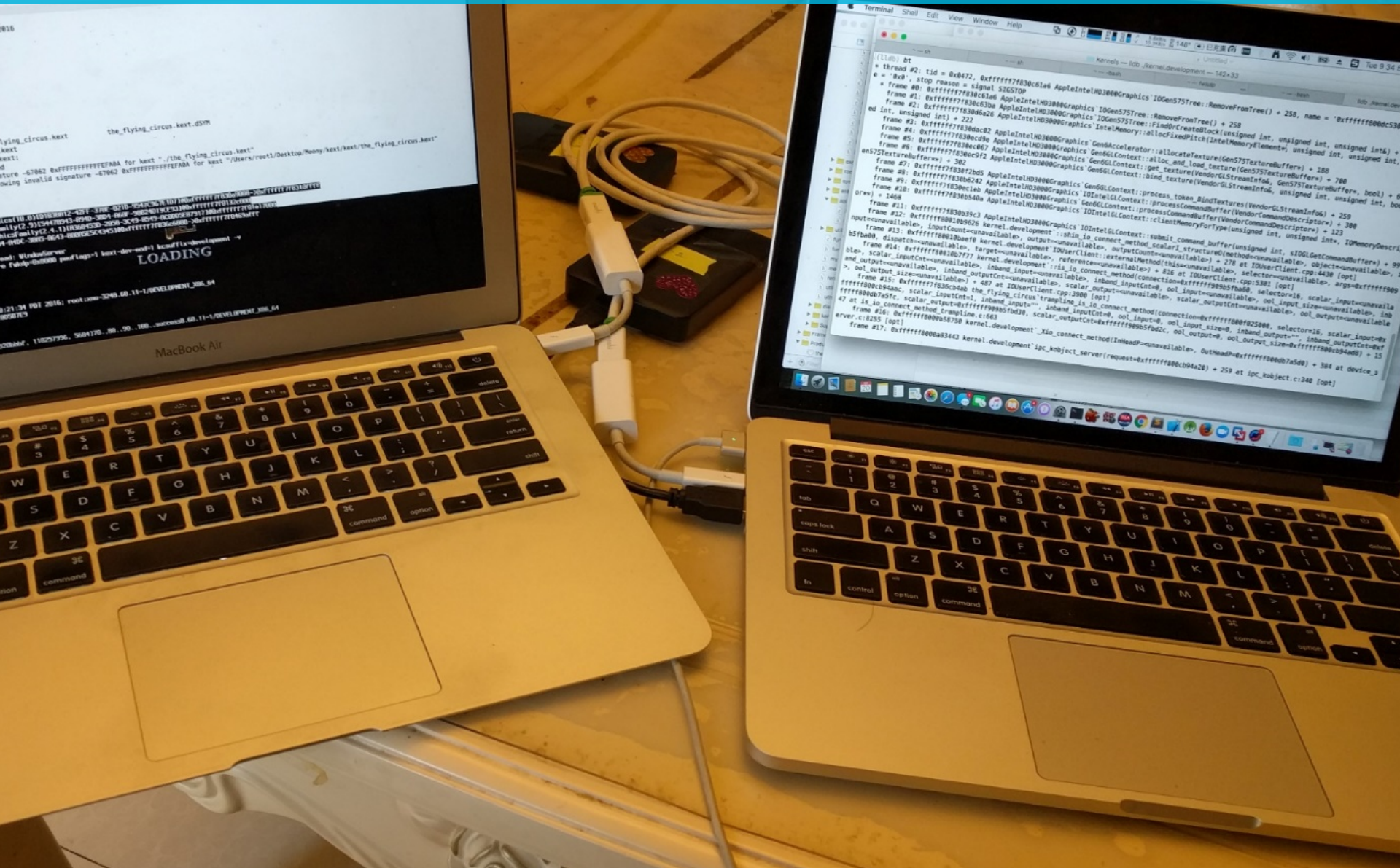
Our Approach | Consideration Interception & Poison



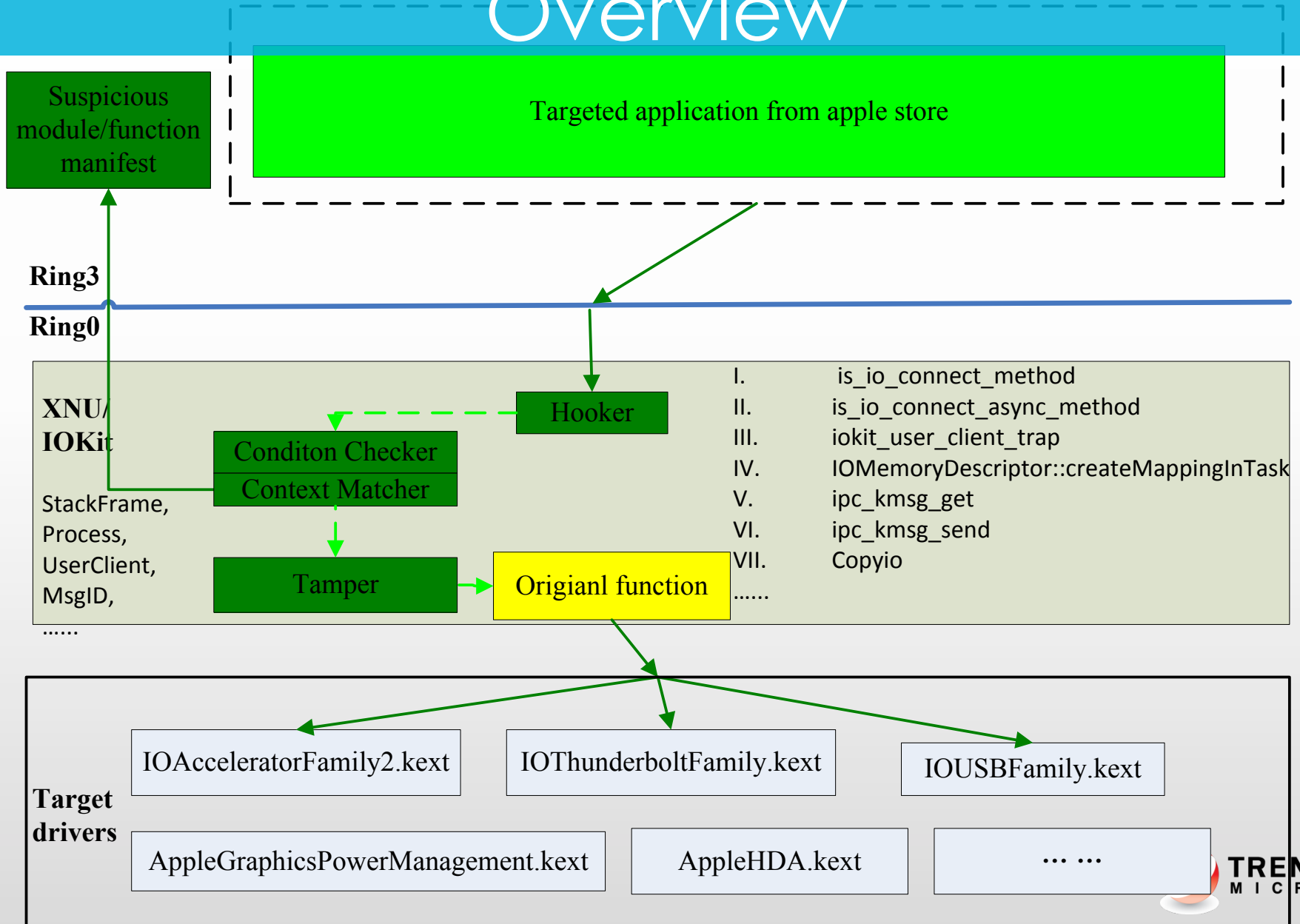
Are they similar😊

Comparison	River Dam	Passive Fuzz
<i>Basic Function</i>	Stream intercept	Execution intercept
	Up Stream	User mode data
	Down Stream	Kernel mode data
Create Chaos	Poisoning upstream	Fuzzing user data
	Downstream fish die	Kernel crash
	Track the poison's origin	Reproduce
		

Just Like This ...



Implementation – Architecture Overview



Implementation – Pseudo Code

TargetAPI(params):

//Call Original_TargetAPI(params)

if (matchWhitelistParameter(params)) goto _exit();

**if !(matchStackFrame() &&
matchBlacklistParameter(params))**

goto _exit;

if (random()) {record(params); fuzz(params);}

Call Original_TargetAPI(params);

if (matchContext(params)) alert;

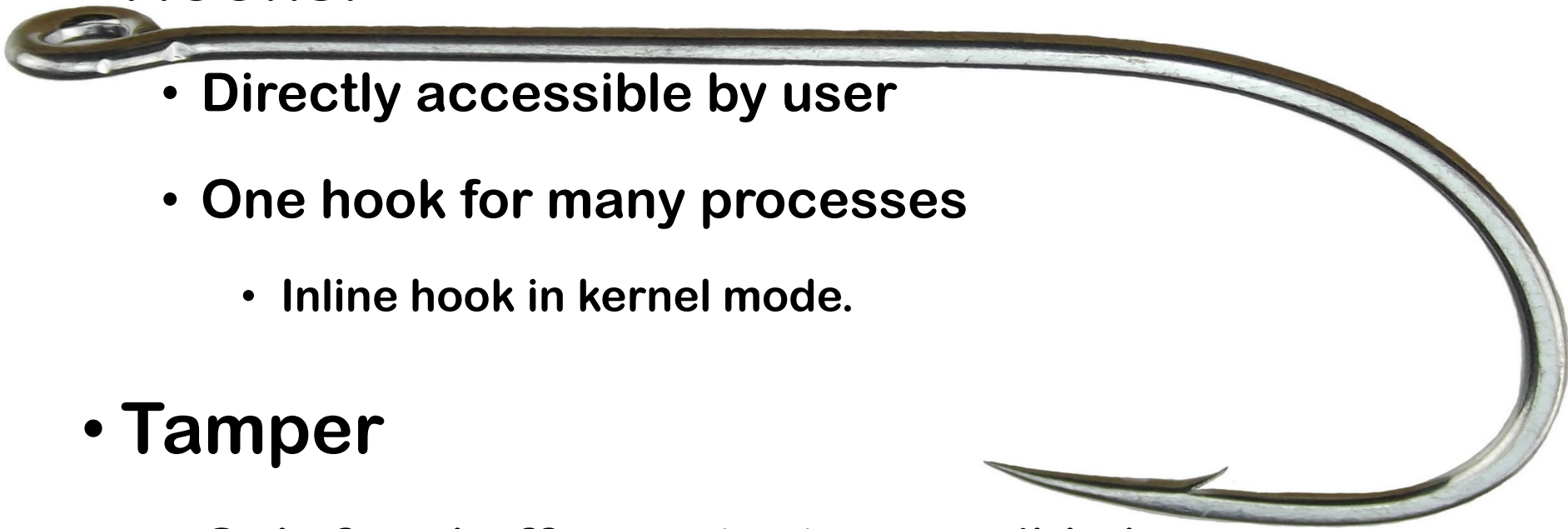
Implementation – Hook & Tamper

• Hooker

- Directly accessible by user
- One hook for many processes
 - Inline hook in kernel mode.

• Tamper

- Only fuzz buffer content accessible by user
 - e.g. Inband_input, scalar_input, ool_input
 - NOT size! (bypass getTargetAndMethodForIndex check)



Implementation – Hook & Tamper (Snippet – Unreported Crash)

```
0xffffffff80c0c7b900 0xffffffff7fa96b540a AppleIntelHD3000Graphics`IOIntelGLContext::clientMemoryForType(unsigned int, unsigned int*,  
IOMemoryDescriptor**) + 0x5bc
```

```
0xffffffff80c0c7b950 0xffffffff7fa96b39c3 AppleIntelHD3000Graphics`IOIntelGLContext::submit_command_buffer(unsigned int,  
sIOGLGetCommandBuffer*) + 0x63
```

```
0xffffffff80c0c7b980 0xffffffff80276b9626 ::shim_io_connect_method_scalarI_structureO(IOExternalMethod *, IOService *, const io_user_scalar_t *,  
mach_msg_type_number_t, char *, IOByteCount *)((IOExternalMethod *) method = <,>, (IOService *) object = <,>, (const io_user_scalar_t *) input  
= <,>, (mach_msg_type_number_t) inputCount = <,>, (char *) output = <register r10 is not available>, (IOByteCount *) outputCount = <register r11  
is not available>, )
```

```
0xffffffff80c0c7b9e0 0xffffffff80276baef0 IOUserClient::externalMethod(unsigned int, IOExternalMethodArguments*, IOExternalMethodDispatch*,  
OSObject*, void*)((IOUserClient *) this = <,>, (uint32_t) selector = <,>, (IOExternalMethodArguments *) args = 0xffffffff80c0c7ba00,  
(IOExternalMethodDispatch *) dispatch = <,>, (OSObject *) target = <,>, (void *) reference = <,>, )
```

```
0xffffffff80c0c7bb20 0xffffffff80276b7f77 ::is_io_connect_method(io_connect_t, uint32_t, io_user_scalar_t *,  
mach_msg_type_number_t, char *, mach_msg_type_number_t, mach_vm_address_t, mach_vm_size_t, char *,  
mach_msg_type_number_t *, io_user_scalar_t *, mach_msg_type_number_t *, mach_vm_address_t, mach_vm_size_t *)  
((io_connect_t) connection = 0xffffffff80c0c7ba60, (uint32_t) selector = 16, (io_user_scalar_t *) scalar_input = <,>, ,  
(mach_msg_type_number_t) scalar_inputCnt = <,>, (char *) inband_input = <,>, (mach_msg_type_number_t)  
inband_inputCnt = 0, (mach_vm_address_t) ool_input = <,>, (mach_vm_size_t) ool_input_size = <no location, value may  
have been optimized out>, (char *) inband_output = <no location, value may have been optimized out>, ,  
(mach_msg_type_number_t *) inband_outputCnt = <no location, value may have been optimized out>, (io_user_scalar_t *)  
scalar_output = <,>, (mach_msg_type_number_t *) scalar_outputCnt = <no location, value may have been optimized  
out>, (mach_vm_address_t) ool_output = <,>, (mach_vm_size_t *) ool_output_size = <,>, )
```

```
0xffffffff80c0c7bcd0 0xffffffff7fa9cd34ab trampoline_is_io_connect_method((io_connect_t) connection = 0xffffffff8035637000,  
(uint32_t) selector = 16, (io_user_scalar_t *) scalar_input = 0xffffffff80331a4dcc, (mach_msg_type_number_t)  
scalar_inputCnt = 1, (char *) inband_input = 0xffffffff80331a4dd8 "", (mach_msg_type_number_t) inband_inputCnt = 0,  
(mach_vm_address_t) ool_input = 0, (mach_vm_size_t) ool_input_size = 0, (char *) inband_output = 0xffffffff8035805600 "",  
(mach_msg_type_number_t *) inband_outputCnt = 0xffffffff80358055fc, (io_user_scalar_t *) scalar_output =  
0xffffffff80c0c7bd30, (mach_msg_type_number_t *) scalar_outputCnt = 0xffffffff80c0c7bd2c, (mach_vm_address_t)  
ool_output = 0, (mach_vm_size_t *) ool_output_size = 0xffffffff80331a4df8)
```

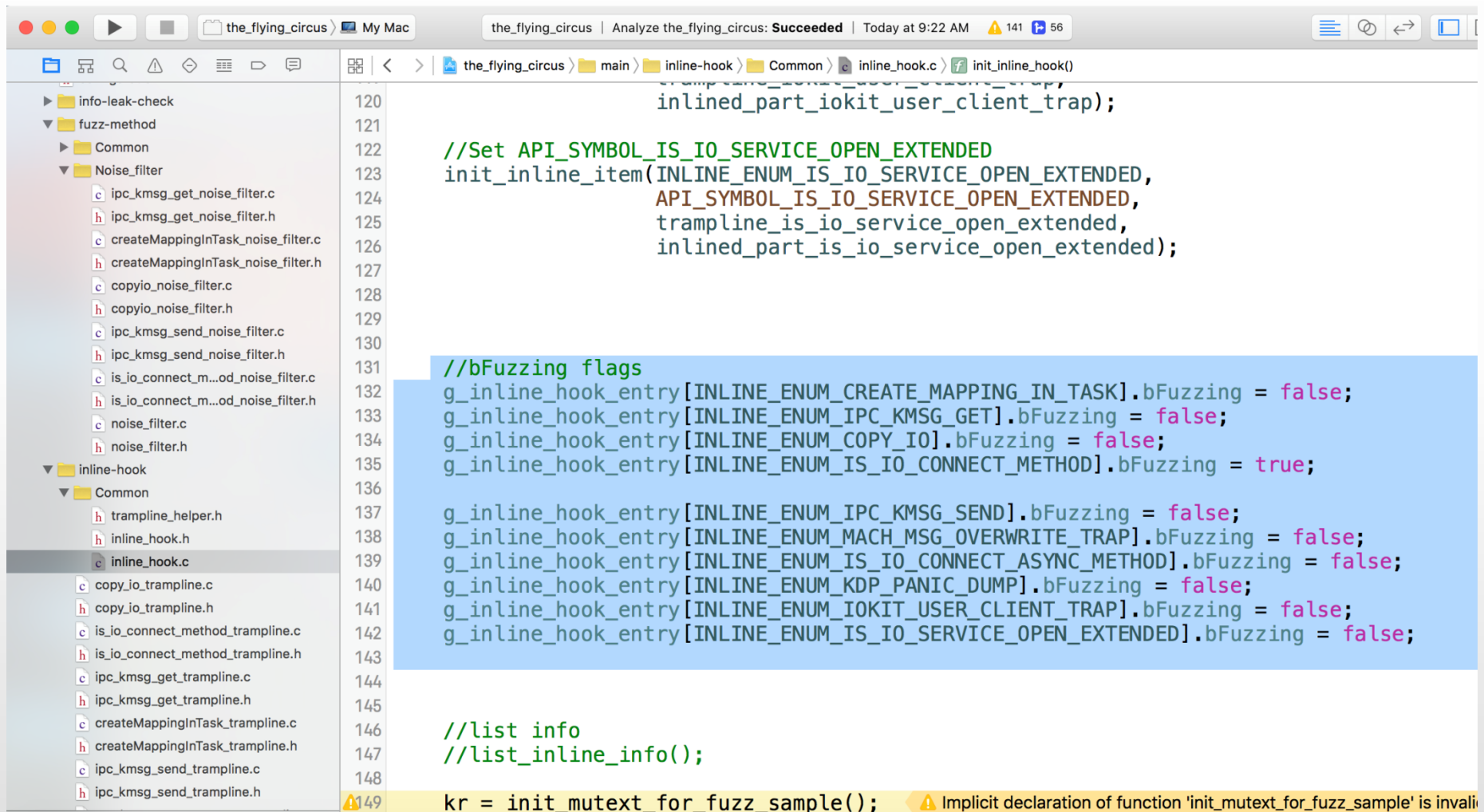
```
0xffffffff80c0c7bde0 0xffffffff8027158750 _Xio_connect_method((mach_msg_header_t *) InHeadP = <,>, ,  
(mach_msg_header_t *) OutHeadP = 0xffffffff80358055d0)
```



Implementation – Hook Summary

- (Driver interface)is_io_connect_method
- (Driver interface)is_io_connect_async_method
- (Kernel)iokit_user_client_trap
- (Kernel)IOMemoryDescriptor::createMappingInTask
- (Mach Msg)ipc_kmsg_get
- (Mach Msg)ipc_kmsg_send
- (General IO)Copyio
- ...

Implementation – Hook Summary Sinnpet



```
120 inline_part_iokit_user_client_trap);
121
122 //Set API_SYMBOL_IS_IO_SERVICE_OPEN_EXTENDED
123 init_inline_item(INLINE_ENUM_IS_IO_SERVICE_OPEN_EXTENDED,
124                 API_SYMBOL_IS_IO_SERVICE_OPEN_EXTENDED,
125                 trampoline_is_io_service_open_extended,
126                 inlined_part_is_io_service_open_extended);
127
128
129
130
131 //bFuzzing flags
132 g_inline_hook_entry[INLINE_ENUM_CREATE_MAPPING_IN_TASK].bFuzzing = false;
133 g_inline_hook_entry[INLINE_ENUM_IPC_KMSG_GET].bFuzzing = false;
134 g_inline_hook_entry[INLINE_ENUM_COPY_IO].bFuzzing = false;
135 g_inline_hook_entry[INLINE_ENUM_IS_IO_CONNECT_METHOD].bFuzzing = true;
136
137 g_inline_hook_entry[INLINE_ENUM_IPC_KMSG_SEND].bFuzzing = false;
138 g_inline_hook_entry[INLINE_ENUM_MACH_MSG_OVERWRITE_TRAP].bFuzzing = false;
139 g_inline_hook_entry[INLINE_ENUM_IS_IO_CONNECT_ASYNC_METHOD].bFuzzing = false;
140 g_inline_hook_entry[INLINE_ENUM_KDP_PANIC_DUMP].bFuzzing = false;
141 g_inline_hook_entry[INLINE_ENUM_IOKIT_USER_CLIENT_TRAP].bFuzzing = false;
142 g_inline_hook_entry[INLINE_ENUM_IS_IO_SERVICE_OPEN_EXTENDED].bFuzzing = false;
143
144
145
146 //list info
147 //list_inline_info();
148
149 kr = init_mutex_for_fuzz_sample();
```

Implicit declaration of function 'init_mutex_for_fuzz_sample' is invalid

Implementation – Why Condition Checker?

Keep fuzzing stable

- Get rid of noise
 - busy call, black screen call, hung call,
 - reproduced crashes

Hunt according to vulnerability context

- Kernel heap address leak
- Map user data into kernel and read as buffer size
- ...

Implementation – Dimension of Condition 1/3

- &&, ||, *(wild match), white(black)
- Process
 - User id (root/Non-root)
 - Process Name (e.g. Safari, RCE, sandbox-evasion)
- Module
 - Module Name
- Function
 - Symbol Name/Address
 - Offset range

Implementation – White Listing Sample

```
//Config for mac prodetail_control_entry_t g_white_listing_detail_control[] = { //  
procName,uid,driverBundleName, driverClassName, selfFunctionNO //***,  
0,"*", "*", ANY_MATCH_INTEGER, #if 0 //Reported or collected yet: //  
{***, PROCESS_UID_ANY_INTEGER, "***", "AGPMClient", 7312}, //  
{***, PROCESS_UID_ANY_INTEGER, "***", "nvDeviceTesla", 5}, //  
{***, PROCESS_UID_ANY_INTEGER, "***", "NV2DContextTesla", 17}, //  
{***, PROCESS_UID_ANY_INTEGER, "***", "IONVSurfaceTesla", 10}, //  
{***, PROCESS_UID_ANY_INTEGER, "***", "IOHDIXHDDriveOutKernelUserClient", 2},  
{***, PROCESS_UID_ANY_INTEGER, "***", "IGAccelSharedUserClient", 1}, //crash-24  
{***, PROCESS_UID_ANY_INTEGER, "***", "AccelSurface", 16}, //crash-23  
{***, PROCESS_UID_ANY_INTEGER, "***", OBJECT_CLASS_NAME_NO_FOUND, 16},  
{***, PROCESS_UID_ANY_INTEGER, "***", "HD", 2}, //  
crash-21 //***, PROCESS_UID_ANY_INTEGER, "***", "Accel", 2, //  
crash-28 //***, PROCESS_UID_ANY_INTEGER, "***", "IG", 2, //  
crash-28 //***, PROCESS_UID_ANY_INTEGER, "***", "Con", 2, //crash-28  
***, PROCESS_UID_ANY_INTEGER, "***", "IGAccelSharedUserClient", 0, //crash-29  
***, PROCESS_UID_ANY_INTEGER, "***", "IOThunderboltFamilyUserClient", 22, //  
crash-30 //***, PROCESS_UID_ANY_INTEGER, "***", "IG", ANY_MATCH_INTEGER, //***, PROCE  
SS_UID_ANY_INTEGER, "***", "Accel", ANY_MATCH_INTEGER, //vm", PROCESS_UID_ANY_INT  
TEGER, "***", "***, ANY_MATCH_INTEGER, //***, PROCESS_UID_ANY_INTEGER, "***", "vm", ANY_MA  
TCH_INTEGER, "sandbox", PROCESS_UID_ANY_INTEGER, "***", "***, ANY_MATCH_INTEGER,  
"dog", PROCESS_UID_ANY_INTEGER, "***", "***, ANY_MATCH_INTEGER, //  
{ "WindowServer", PROCESS_UID_ANY_INTEGER, "***", "AccelSurface", 16}, //  
crash-23 //***, PROCESS_UID_ANY_INTEGER, "***", "SMC", ANY_MATCH_INTEGER, //window  
server", PROCESS_UID_ANY_INTEGER, "***", "***, ANY_MATCH_INTEGER,};
```


Implementation – Dimension of Condition 2/3

- **Data**
 - `is_address_RWX`
 - Copy direction(in/out)
 - Kernel or User space (SMAP noise)
- **Call-Stack**
 - Function ret
 - Stack Level (from bottom to top)
 - Level range[,]

Implementation – Stack Frame Sample

```
stack_match_item_t stack_matcher_for_copyio[]={  
    //If any item in list match, then match  
  
    //{routineName, cache}, routineAddress, offSetFrom, offsetTo, levelLow, levelHigh  
  
    {"_shim_io_connect_method_scalarI_scalarO",STACK_ANY_INTEGER},STACK_ANY_INTEGER,0, 0xC120-0xB8B0, STACK_ALL_LEVEL_RANGE},  
  
    {"_shim_io_connect_method_scalarI_structureO",STACK_ANY_INTEGER},STACK_ANY_INTEGER,0, 0xDB94-0xD5C0, STACK_ALL_LEVEL_RANGE},  
  
    {"_shim_io_connect_method_scalarI_structureI",STACK_ANY_INTEGER},STACK_ANY_INTEGER,0, 0xEA97-0xE490, STACK_ALL_LEVEL_RANGE},  
  
    {"_shim_io_connect_method_structureI_structureO",STACK_ANY_INTEGER},STACK_ANY_INTEGER,0, 0xF588-0xF270, STACK_ALL_LEVEL_RANGE},  
  
    {"_is_io_connect_method",STACK_ANY_INTEGER},STACK_ANY_INTEGER,0, 0xb2a9-0xaf10,STACK_ALL_LEVEL_RANGE},  
  
}
```


Dimension of condition 3/3

- **Misc**
 - **Mach_msg**
 - msg subsystem id...
 - **Userclient**
 - serviceName,ClassName,selector...

Implementation – UserClient Sample

```
detail_control_entry_t g_white_listing_detail_control[] =  
  
    // procName,uid,driverBundleName, driverClassName, selfFunctionNO  
  
    //{"*",PROCESS_UID_ANY_INTEGER,"*", "AGPMClient",7312},,  
  
    {"*",PROCESS_UID_ANY_INTEGER,"*", "IGAccelSharedUserClient",1},//crash-24  
  
    {"*",PROCESS_UID_ANY_INTEGER,"*", "AccelSurface",16},//crash-23  
  
    {"*",PROCESS_UID_ANY_INTEGER,"*",OBJECT_CLASS_NAME_NO_FOUND,16},  
  
    {"*",PROCESS_UID_ANY_INTEGER,"*", "HD",2},//crash-21  
  
    {"*",PROCESS_UID_ANY_INTEGER,"*", "IX",2},//crash-21  
  
    {"*",PROCESS_UID_ANY_INTEGER,"*", "AGPM",7312},//crash-11  
  
    {"*",PROCESS_UID_ANY_INTEGER,"*", "IGAccelGLContext",2},//crash-28
```


Implementation – Mach-msg Sample

```
#define KMSG_IOKIT_SUBSYSTEM_RANGE 0xAF0, 0x0B47
```

```
detail_control_entry_for_ipc_kmsg_send_t g_black_listing_detail_control_foripc_kmsg_send[]  
={
```

```
//procName,uid,msg_id_from, msg_id_to, routineName, addr, addr_offset_from, addr_offset_to
```

```
"chrome",PROCESS_UID_ANY_INTEGER,
```

```
KMSG_IOKIT_SUBSYSTEM_RANGE,"__Xio_connect_method",KMSG_ADDR_OFFSET_ANY_RANGE,
```

```
KMSG_LEAVING,};
```

- #define KMSG_IOKIT_SUBSYSTEM_RANGE 0xAF0, 0x0B47
- #define KMSG_MACH_VM_SUBSYSTEM_RANGE 0x12C0, 0x12D4
- #define KMSG_MACH_PORT_SUBSYSTEM_RANGE 0xC80, 0x0CA4
- #define KMSG_MACH_HOST_SUBSYSTEM_RANGE 0xC8, 0xE4
- #define KMSG_HOST_PRIV_SUBSYSTEM_RANGE 0x190, 0x1AA
-

Implementation – What Is Context?

- **Enlightenment for code review**
 - Buggy module, interface for RE.....
 - **The Pattern accumulated in bug hunting activities**
 - **No vulnerability but indicates suspicious vulnerability**
 - **Implemented through condition checker**
- 

Implementation – Context Sample

- **Some IOKit related memory corruption vulnerabilities may happen in the following context:**
 - Call `IOMemoryDescriptor :: createMappingInTask` to mapping user mode buffer space to kernel mode.
 - Read a value from the buffer and use it as a size to read or write a buffer.
- **Some kernel information leak vulnerability may happen in the following context:**
 - The output buffer's content has `0xFFFFFFFF` prefix.

Best Practice – For Passive 1/3

- **Fuzzing Source:**

- **Multiple applications**

- AppStore (MMORPG games, FaceTime, USB hardisk, BlueTooth, Wifi, VM, DirectX...)
 - Virus Total, Apple OpenSource UT, github sample code

- **Combination of rich kind of fuzzing source**

- Active fuzzing, Python watchdog, browsing WebGL

- **Fuzzing Stability:**

- Bypass active hang, black screen, reproduced cases using
condition checker(nvTestIaSurfaceTesla, IGAcelGLContext,
IGAcelSurface...)

Best Practice – For Passive 2/3

- **Reproduction:**

- Log through network
- Log to NVRAM? Log to memory and kdp_panic_dump callback?

- **Core dump server**

- sh-3.2# nvram boot-args="pmuflags=1 debug=0xd44 kext-dev-mode=1 kcsuffix=development – v_panicd_ip=10.64.80.106"

- **Thunderbolt+fwkdp+lldb**

- **Automation**

- kdp_panic_dump callback+dump+reboot?
- VM(Vmware fusion, Qemu...) revert?

Best Practice – For Passive 3/3

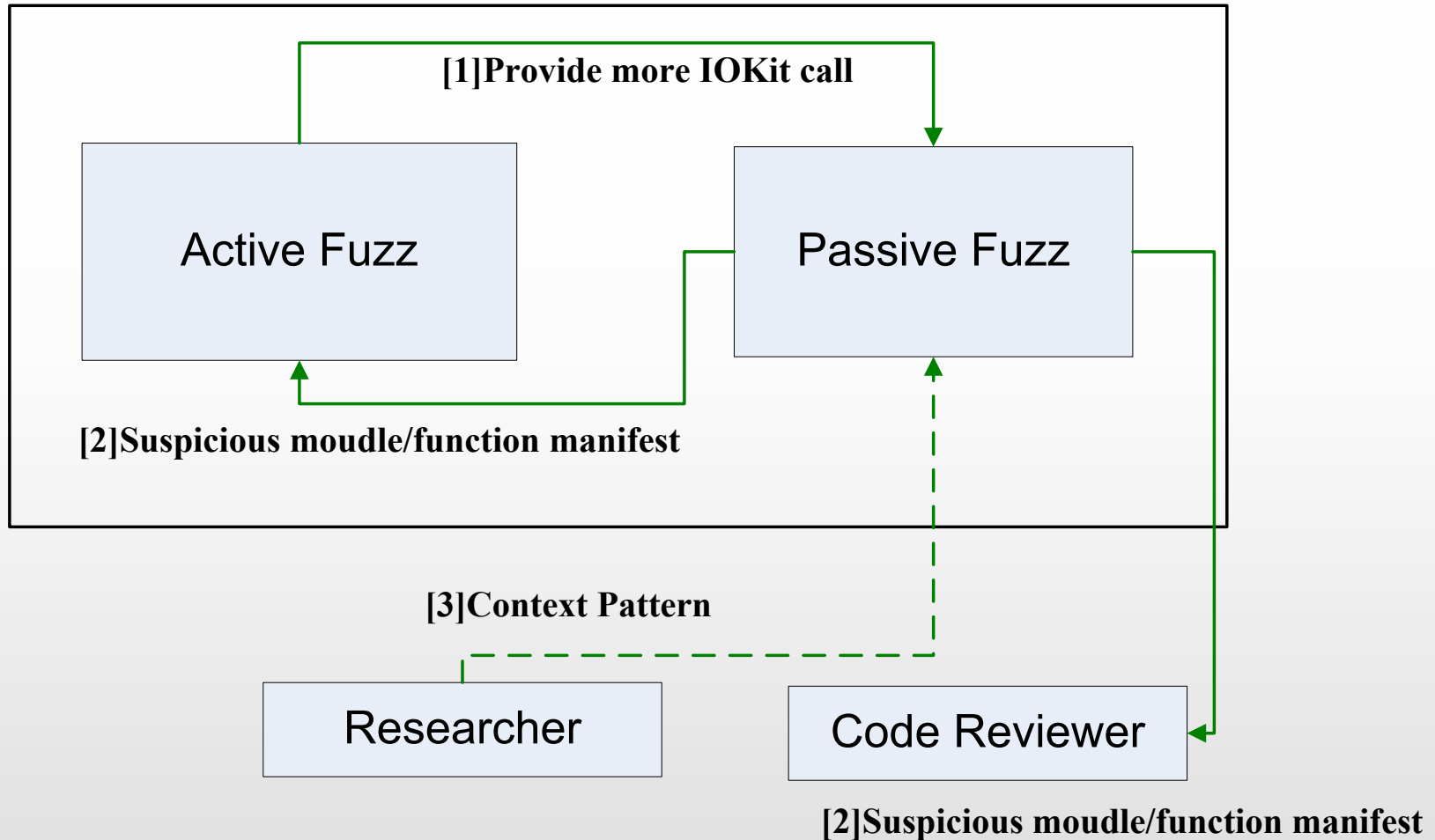
Miscellaneous Tips

- Occasional fuzz activities recommended
- Normal program running – sudden fuzz
- Keep OS version updated with latest KDK

Best Practice – How to complementary passive fuzzing?



Best Practice – For Active Fuzz 1/4



Best Practice – For Active 1/4

- **Statistical data from passive fuzz**
 - Accessible user client, non-root, non-sandbox, crash frequencies, crash types(UAF, OOB)...
- **Contact API in lower level to bypass unnecessary checks (if possible)**
 - Resolve Mac-O format, find symbol, hard-code offset
 - e.g. `IOServiceGetMatchingServices(mach_port_t, CFDictionaryRef, io_iterator_t *)`
`->io_service_get_matching_services_bin(mach_port_t, char*,int, void*)`

Best Practice – For Active 2/4

- **Reproduce:**
 - No need to record your random call/random parameter - just record your pseudorandom number seed (E.g. Mt19937-64/Mt19937-32)
 - The kernel crash is easily reproduced, no matter how randomly you call API and fuzz parameters

Best Practice – For Active 2/4

Pseudo code for reproduce

seed = CrahsedCases[i]

for(randomSelect every kernel module)

for(randomSelect every interface)

APICall(randomByte())

Best Practice – For Active 3/4

Pseudo code for active fuzzing

for (every fuzz session)

seed = generate()

sendSeedOutside()

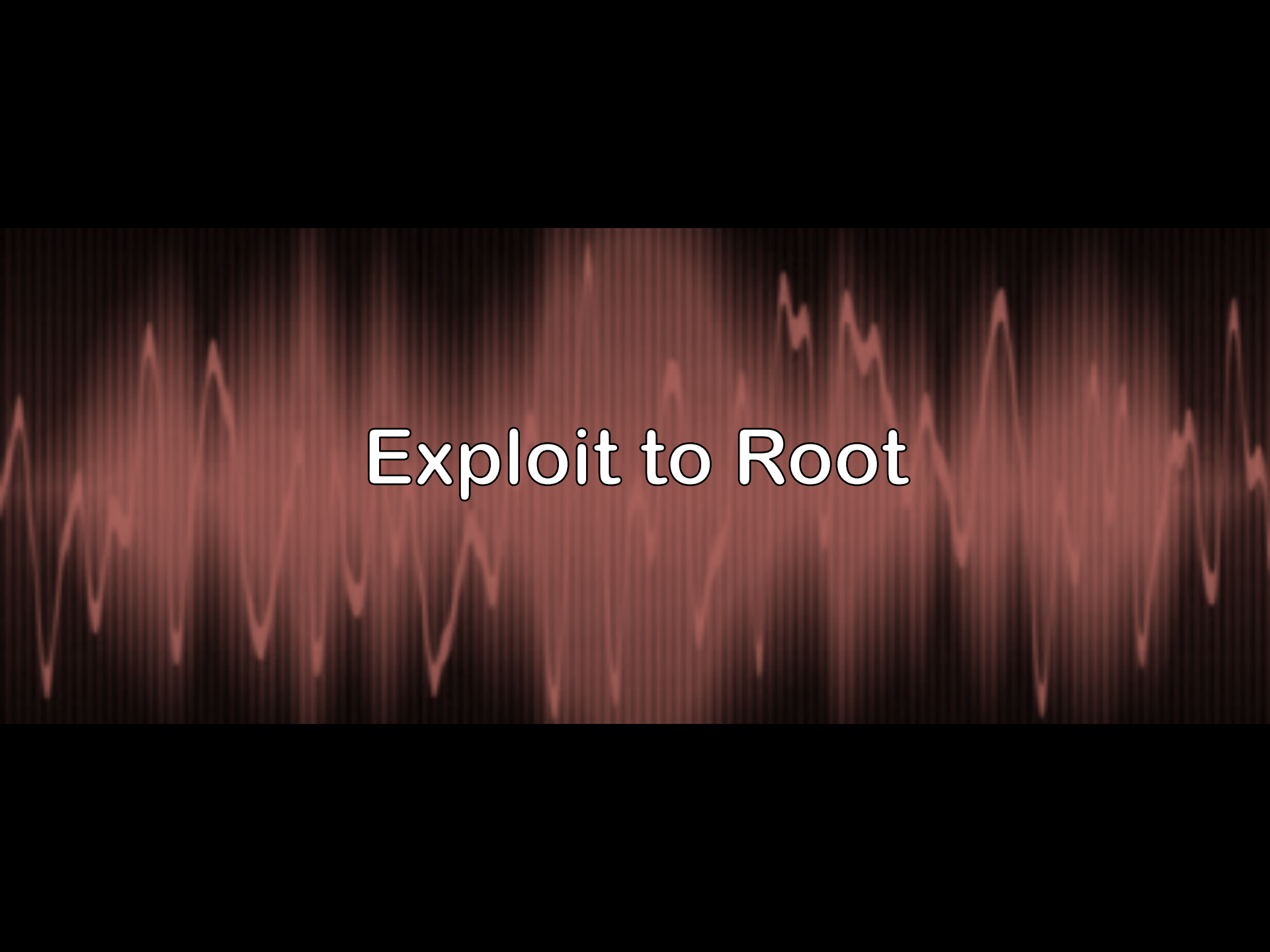
for(randomSelect every kernel module)

for(randomSelect every interface)

APICall(randomByte())

Best Practice – For Active 4/4

- **Reproduce:**
 - Web seed server for multiple connections
 - One pseudorandom seed for a relatively short fuzz cycle



Exploit to Root

What We Will Cover

- **Security Mitigation**
 - **Exploit Methods**
- **Exploit Practice**

Security Mitigation

- ~~SIP (System Integrity Protection)~~
- KALSR(e.g. PEGASUS CVE-2016-4655)
- SMAP
- SMEP

<https://speakerdeck.com/marcograss/dont-trust-your-eye-apple-graphics-is-compromised>

Exploit Methods

- **Bypass KASLR**
 - Using vulnerability to leak kernel code segment address in run time
 - Build up payload with leaked API (e.g. `thread_exception_return`)
- **Bypass SMAP**
 - Using vulnerability to leak kernel heap address
 - Build up ROP chain in kernel heap
 - Kernel heap address would be needed
- **Bypass SMEP**
 - Using vulnerability to execute RIP in kernel
 - Execute ROP chain to disable SMEP/SMAP
 - Payload execution

Tips of Heap FengShui

OSUnserializeXML()

- The OSX/iOS hacking guru Stefan Esser (@i0n1c) propose *OSUnserializeXML* is a good way in [SyScan 2012](#)

```
<plist version="1.0">
<dict>
  <key>ThisIsOurData</key>
  <array>
    <data>VGhpCyBJcyBPdXIgRGF0YSB3aXRoIGEgTlVMPgA8+ADw=</data>
    <data format="hex">00112233445566778899aabbccddeeff</data>
    <data>...</data>
  </array>
</dict>
</plist>
```


However...

- In most cases, the *OSDictionary* allocated by `OSUnserializeXML` will be freed by *OSObject::release* in one system call

```
lea    rdx, [rbp+var_30] ; OSString **
mov     rdi, rbx          ; char *
mov     rsi, r14          ; unsigned __int64
call    __Z16OSUnserializeXMLPKcmPP8OSSString ; OSUnserializeXML(char const*,ulong,OSString **)
mov     r14, rax
mov     r15, r14
```

o o o

```
mov     rdi, r15
call    qword ptr [rax+28h] ; OSObject::release
```

However...

- If the allocated object is referenced by another component, it will not be released even if call *object::release* to it.
- *IOWRegistry* is a good choice for Heap Fengshui
- So we find *OSUnserializeXML* invoking nearby *IOWRegistry* method calling ...

Always an exception😊

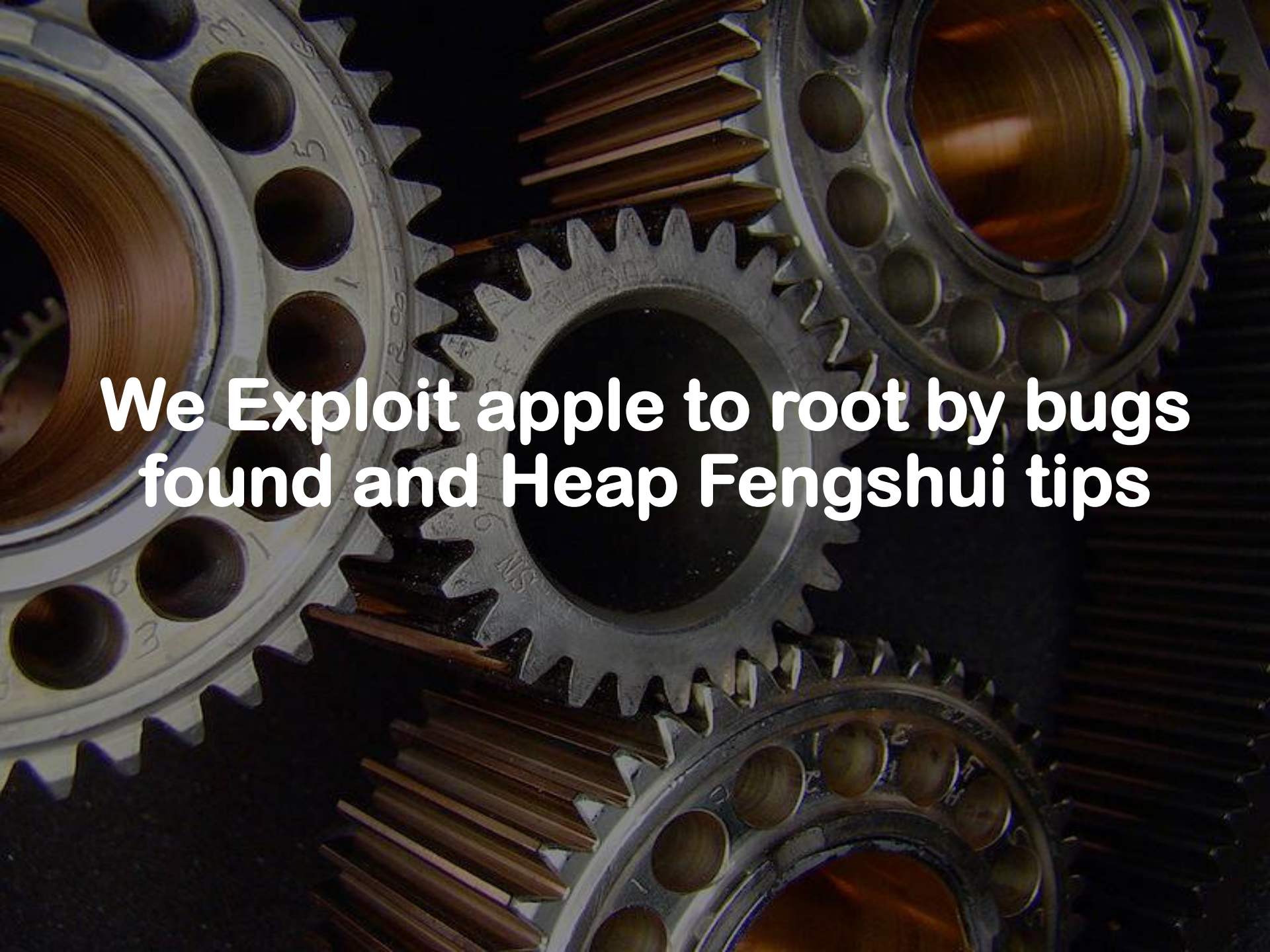
- In IOKIT service *IOMProotDomain* , selector 7 (*kPMSleepSystemOptions*)

RootDomainUserClient::secureSleepSystemOptions

```
unserializedOptions = OSDynamicCast( OSDictionary,  
                                     OSUnserializeXML((const char *)inOptions, inOptionsSize,
```

◦ ◦ ◦

```
// Publish Sleep Options in registry under root_domain  
fOwner->setProperty( kRootDomainSleepOptionsKey, unserializedOptions);  
*returnCode = fOwner->sleepSystemOptions( unserializedOptions );  
unserializedOptions->release();  
.
```

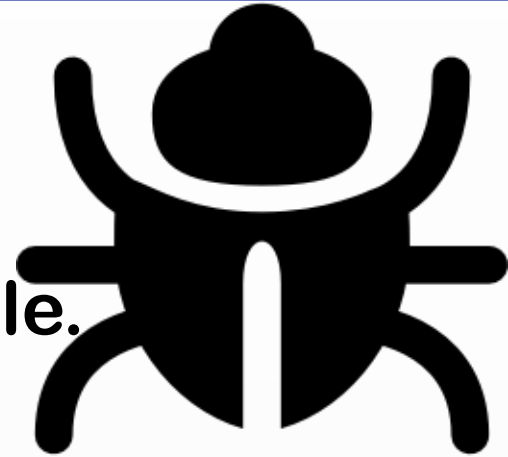


**We Exploit apple to root by bugs
found and Heap Fengshui tips**

Bugs

- **CVE-2016-xxx :**

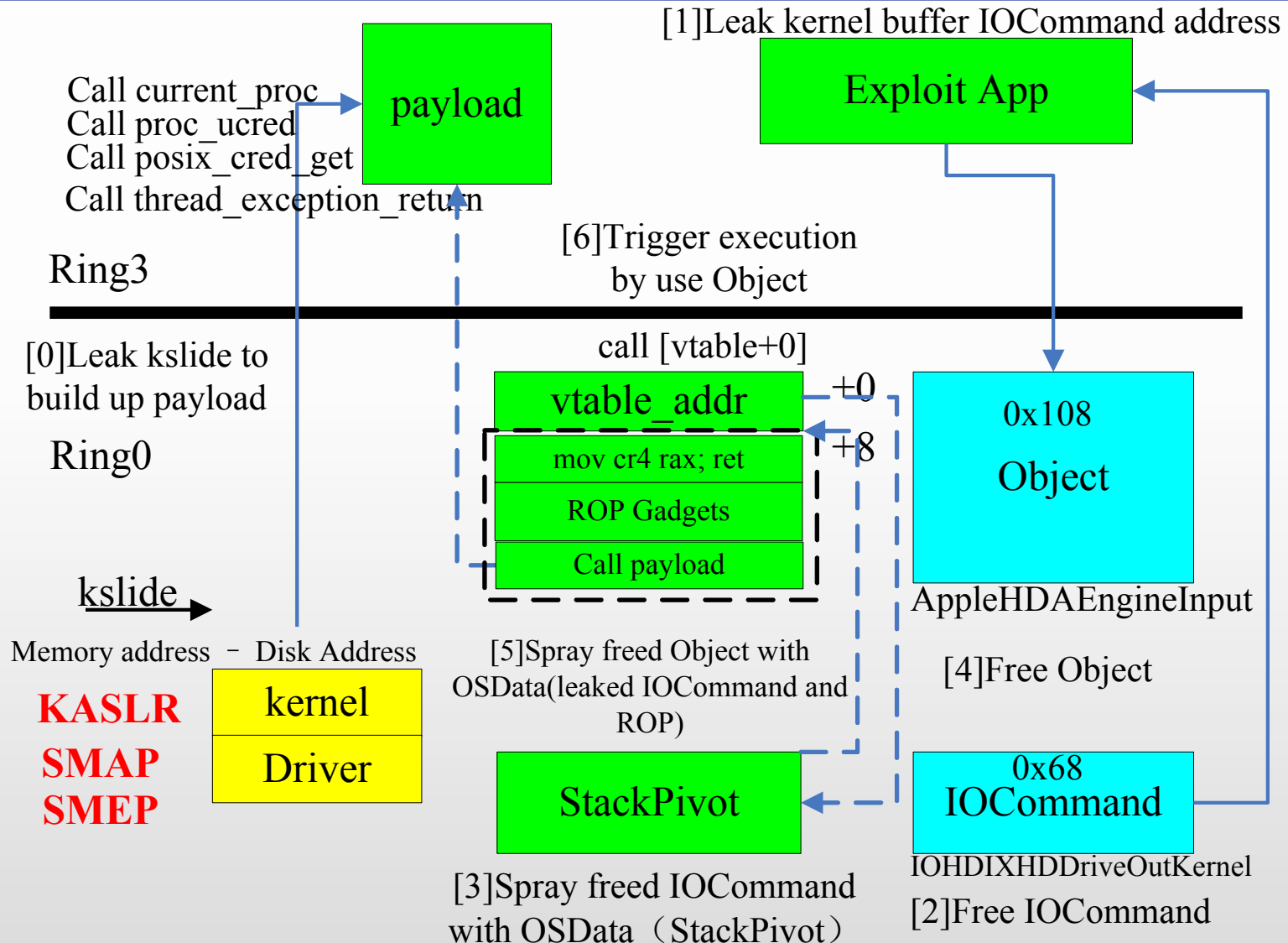
This is typical UAF vulnerability in AppleHDAEngineInput kernel module.



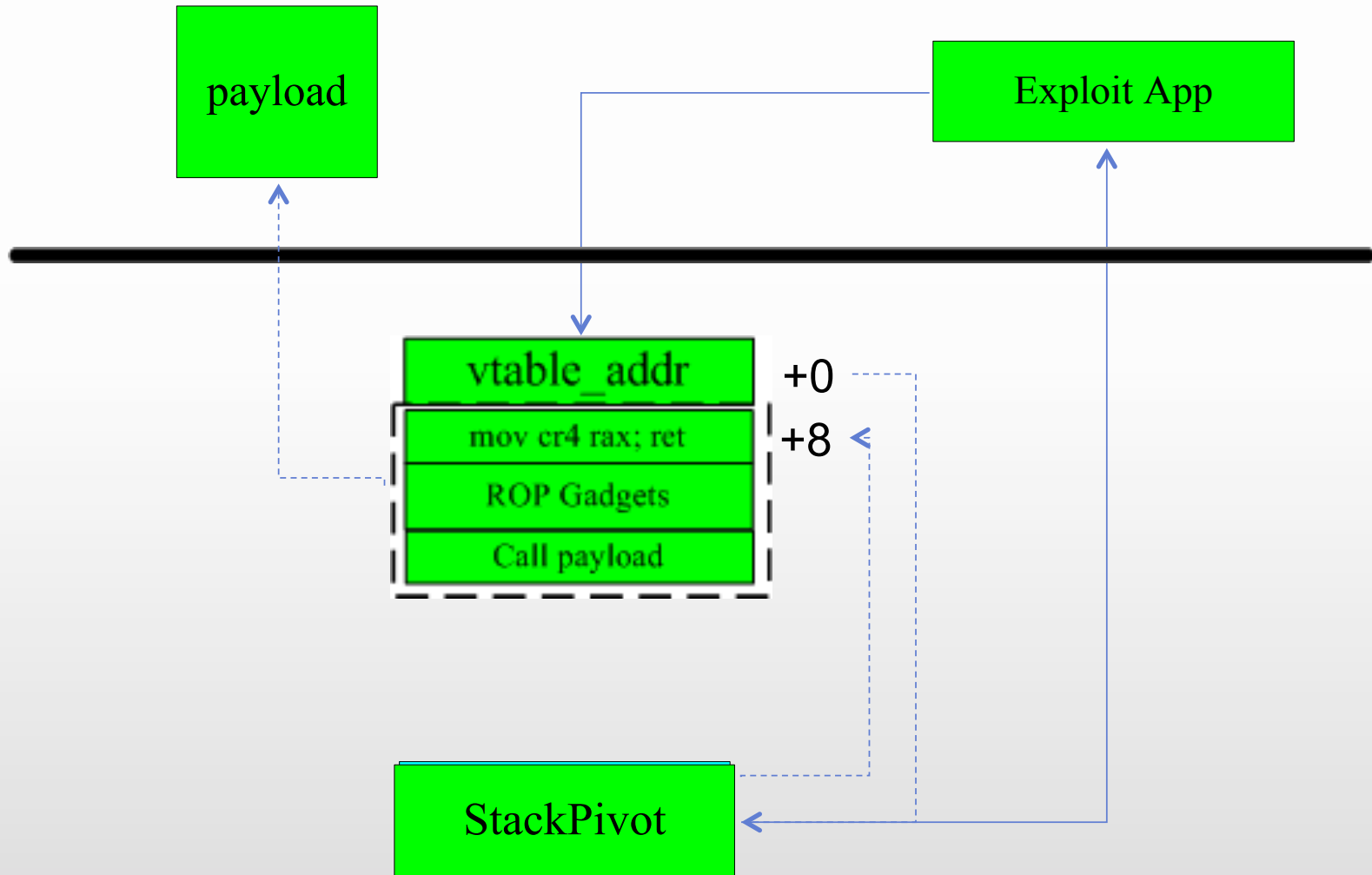
- **CVE-2016-xxxx:**

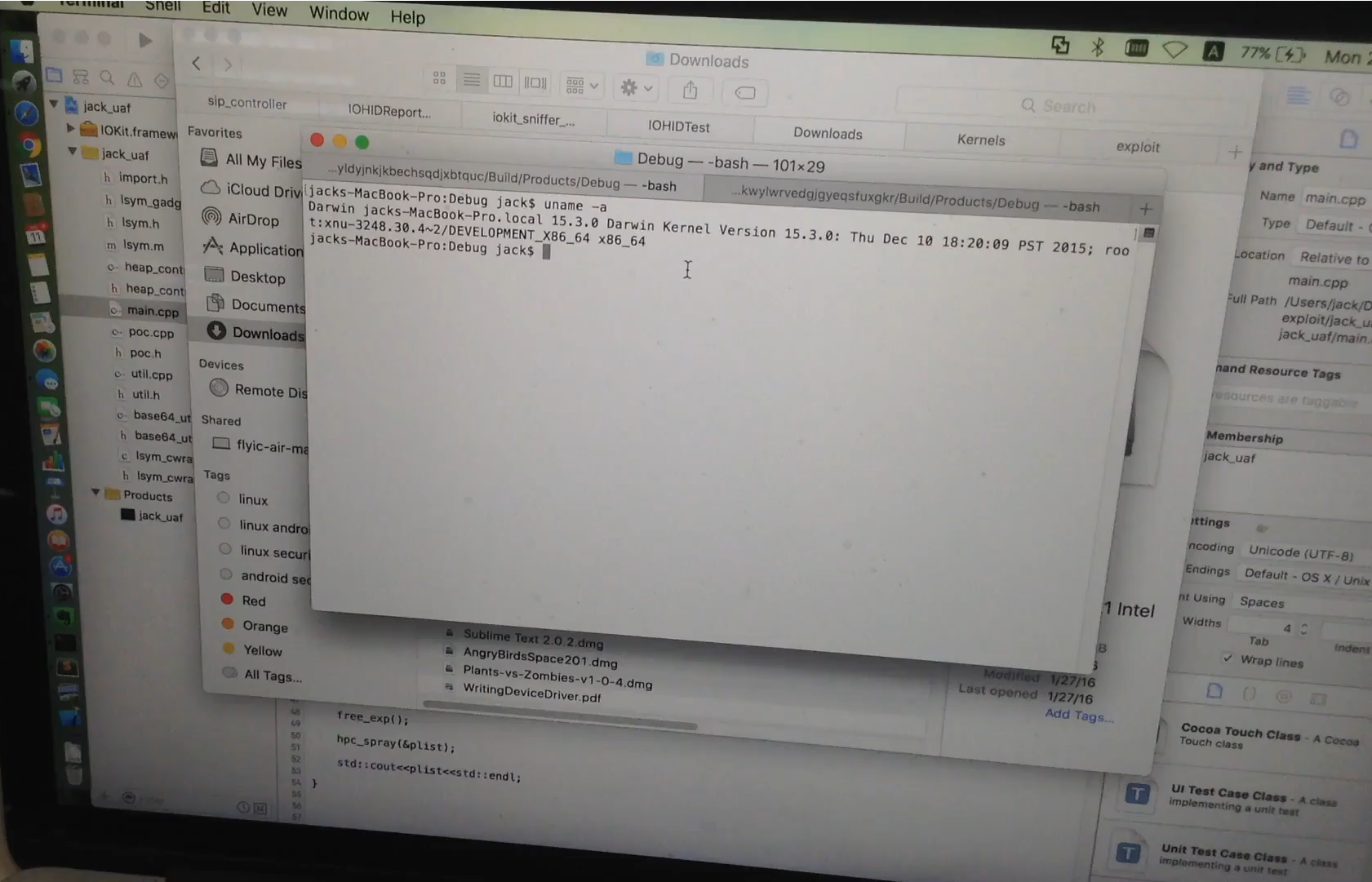
Another bug in the Disk image module can leak an object address. The address exists in kernel heap.

Exploit Process 1/2



Exploit Process 2/2





Terminal Shell Edit View Window Help

77% [🔋] Mon 1/27/16

- jack_uaf
 - IOKit.framework
 - jack_uaf
 - import.h
 - lsym_gadg
 - lsym.h
 - lsym.m
 - heap_cont
 - heap_cont
 - main.cpp
 - poc.cpp
 - poc.h
 - util.cpp
 - util.h
 - base64_ut
 - base64_ut
 - lsym_cwra
 - lsym_cwra
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- Tags
- linux
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 - linux secur
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 - Yellow
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Debug — -bash — 101x29

...yldylnkjkbchsqdjbxtqtc/Build/Products/Debug — -bash

...kwylwrvedgjgyeqsfuxgkr/Build/Products/Debug — -bash

jack\$ uname -a

Darwin jacks-MacBook-Pro.local 15.3.0 Darwin Kernel Version 15.3.0: Thu Dec 10 18:20:09 PST 2015; root:xnu-3248.30.4~2/DEVELOPMENT_X86_64 x86_64

jack\$

Sublime Text 2.0.2.dmg

AngryBirdsSpace201.dmg

Plants-vs-Zombies-v1-0-4.dmg

WritingDeviceDriver.pdf

Name main.cpp

Type Default - C++

Location Relative to main.cpp

Full Path /Users/jack/D.../exploit/jack_uaf/main.cpp

Resource Tags

Membership

jack_uaf

Settings

Encoding Unicode (UTF-8)

Endings Default - OS X / Unix

Using Spaces

Widths 4

Tab

Wrap lines

Modified 1/27/16

Last opened 1/27/16

Add Tags...

Cocoa Touch Class - A Cocoa Touch class

UI Test Case Class - A class implementing a unit test

Unit Test Case Class - A class implementing a unit test

```
free_exp();
hpc_spray(&plist);
std::cout<<plist<<std::endl;
```

Thanks very much

Special thanks :

Herry Li, @zenhumany

Juwei Lin, @fuzzerDOTcn